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# Lecture 6 Filtering in Frequency Domain

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November 6, 2020

# Outline

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- ❑ Fourier Transform
- ❑ Filtering in Frequency Domain
- ❑ Smoothing Frequency Domain Filters
- ❑ Sharpening Frequency Domain Filters

# Fourier Transform

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## □ 1D Fourier Transform

$$\mathfrak{F}\{f(x)\} = F(\omega) = \int_{-\infty}^{\infty} f(x) \exp[-j\omega x] dx$$

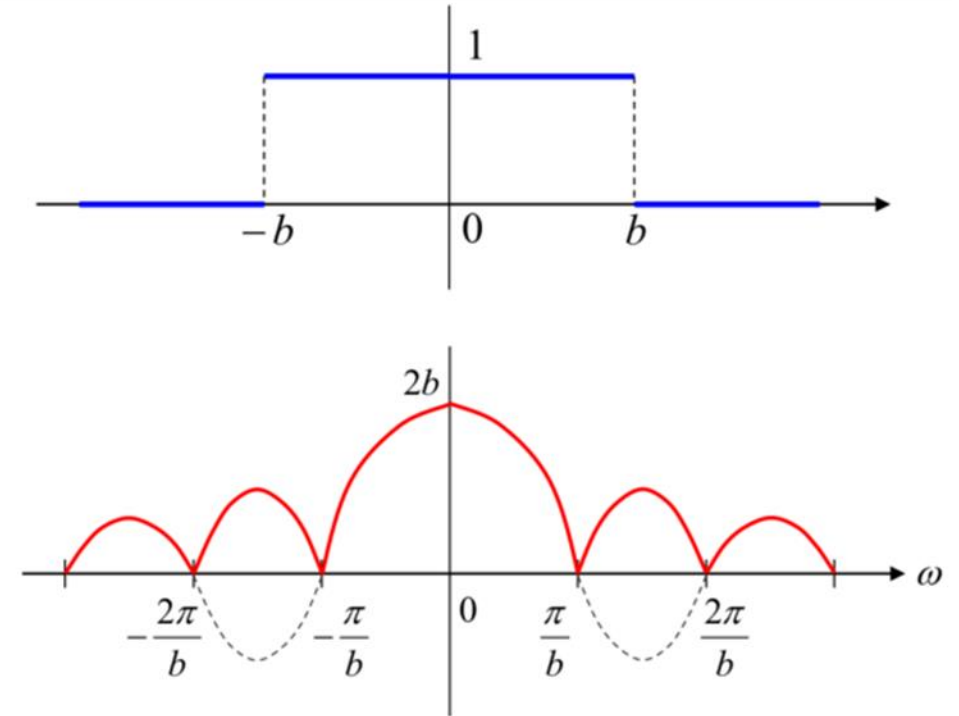
$$\mathfrak{F}^{-1}\{F(\omega)\} = f(x) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) \exp[j\omega x] d\omega$$

# Fourier Transform

## □ Example 1

$$\begin{aligned} F(\omega) &= \int_{-\infty}^{\infty} f(x) \exp[-j\omega x] dx \\ &= \int_{-b}^b \exp[-j\omega x] dx \\ &= \int_{-b}^b (\cos \omega x - j \sin \omega x) dx \\ &= \frac{1}{\omega} [\sin \omega x]_{-b}^b = \frac{2}{\omega} \sin b\omega \end{aligned}$$

$$\frac{\sin b\omega}{b\omega} \quad \text{Sinc Function}$$



$$|F(\omega)| = 2b \left| \frac{\sin b\omega}{b\omega} \right|$$

Magnitude of complex number



$$F(u) = \int_{-\infty}^{\infty} f(x) \exp[-j2\pi ux] dx$$

$$f(x) = \int_{-\infty}^{\infty} F(u) \exp[j2\pi ux] du$$

$$\omega = 2\pi u \quad \Rightarrow \quad d\omega = 2\pi du$$

$$\begin{aligned} f(x) &= \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) \exp[j\omega x] d\omega \\ &= \int_{-\infty}^{\infty} F(u) \exp[j2\pi ux] du \end{aligned}$$

## □ 2D Fourier Transform

$$F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-j2\pi(ux+vy)} dx dy$$

$$f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) e^{j2\pi(ux+vy)} du dv$$

$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M+vy/N)}$$

$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M+vy/N)}$$

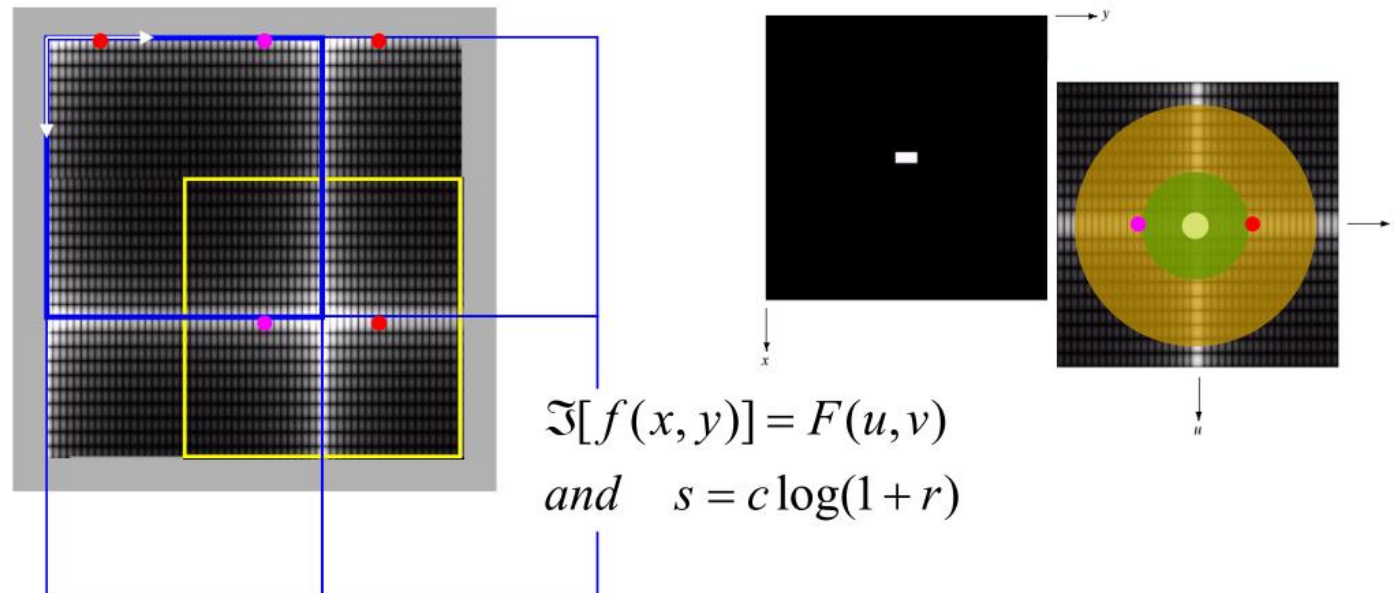
## □ Properties of 2D Fourier Transform

If  $f(x, y)$  is real,  $F(u, v) = F^*(-u, -v)$

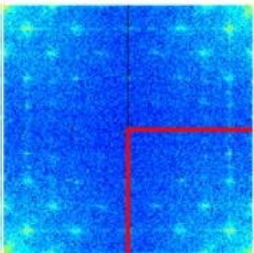
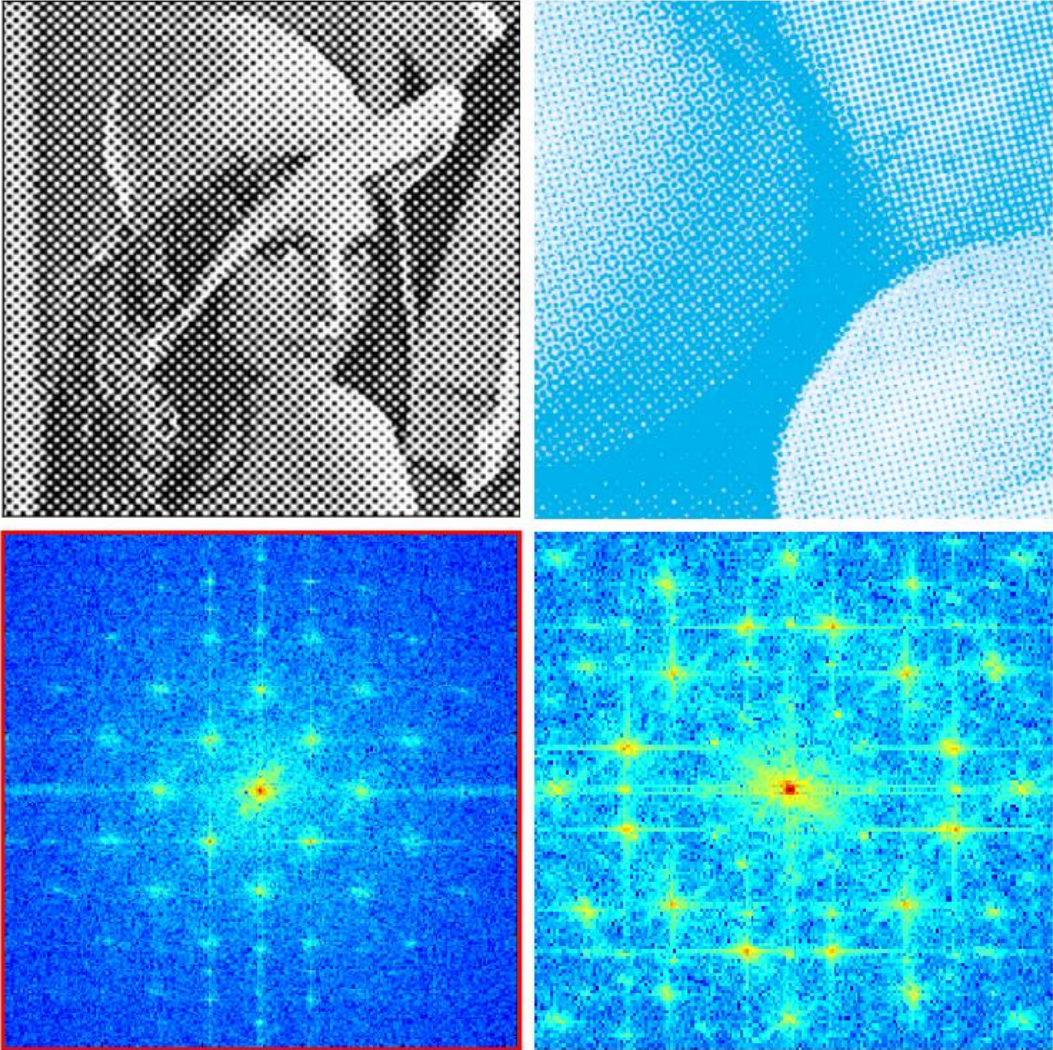
$$|F(u, v)| = |F(-u, -v)|$$

$$\mathfrak{F}[f(x, y)(-1)^{x+y}] = F(u - M/2, v - N/2)$$

$$\Delta u = \frac{1}{M\Delta x} \quad \& \quad \Delta v = \frac{1}{N\Delta y}$$



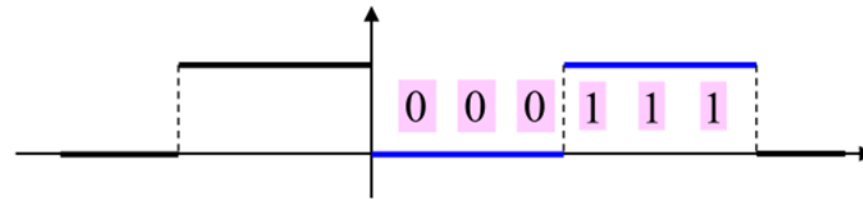
# Fourier Transform





# Fourier Transform

## □ 1D Case



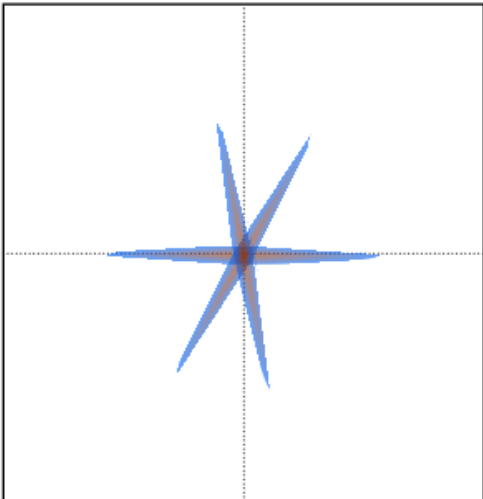
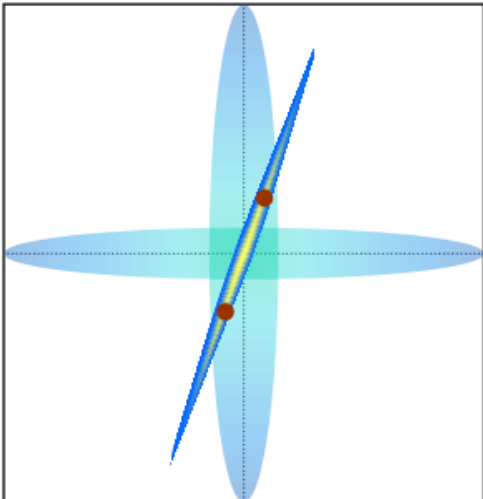
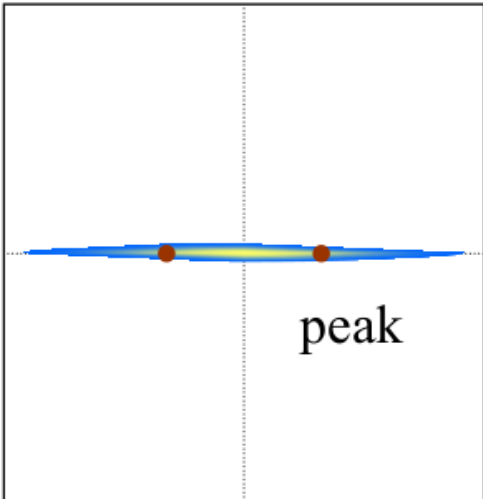
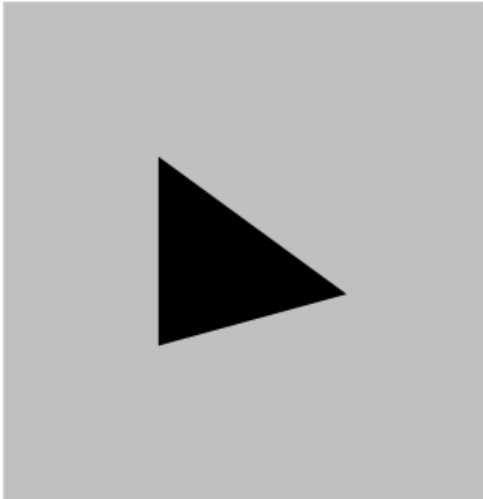
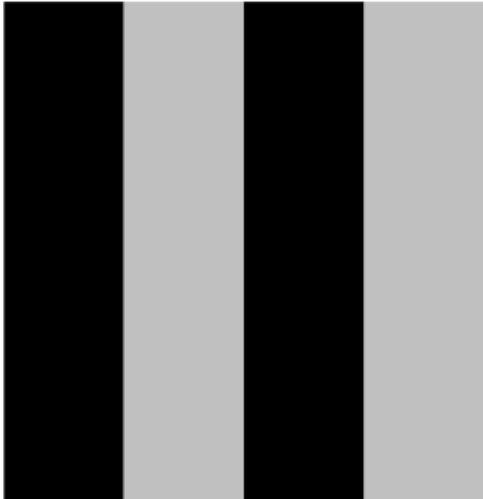
$$\begin{array}{cccccccccccccccc}
 f & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\
 |F| & 3 & 2 & 0 & 1 & 0 & 2 & 3 & 2 & 0 & 1 & 0 & 2 & 3 & 2 & 0 & 1 & 0 & 2 \quad \leftarrow (1/6)
 \end{array}$$

$$F[0 \ 1 \ 2 \ 3 \ 4 \ 5] = (1/6) \begin{bmatrix} 3 & -1+j\sqrt{3} & 0 & -1 & 0 & -1-j\sqrt{3} \end{bmatrix}$$

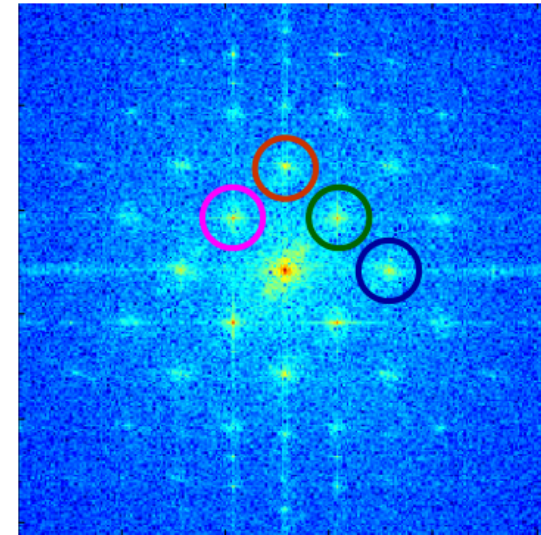
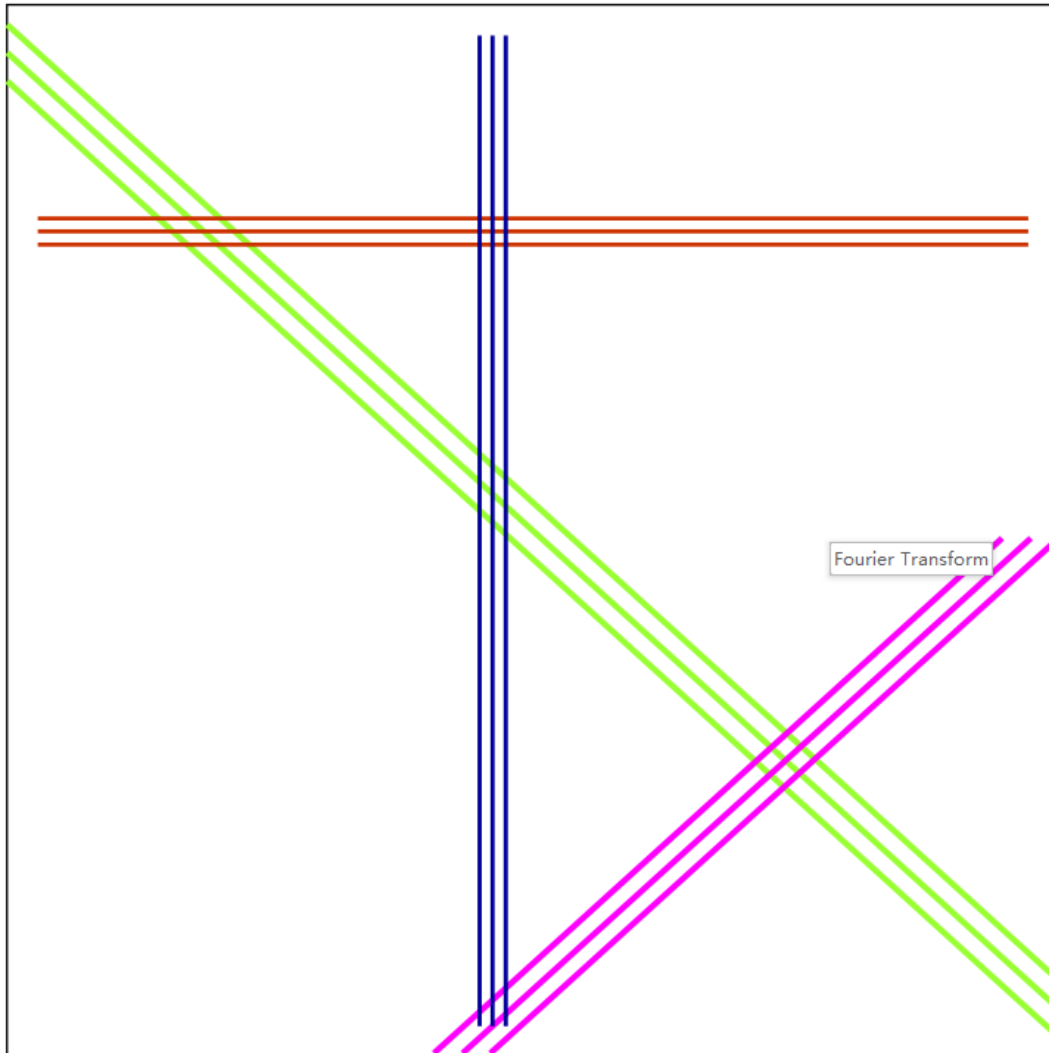
$$|F|[0 \ 1 \ 2 \ 3 \ 4 \ 5] = (1/6) \begin{bmatrix} 3 & 2 & 0 & 1 & 0 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 3 & -1+j\sqrt{3} & 0 & -1 & 0 & -1-j\sqrt{3} \end{bmatrix} \begin{bmatrix} 3 & -1+j\sqrt{3} & 0 & -1 & 0 & -1-j\sqrt{3} \end{bmatrix}$$

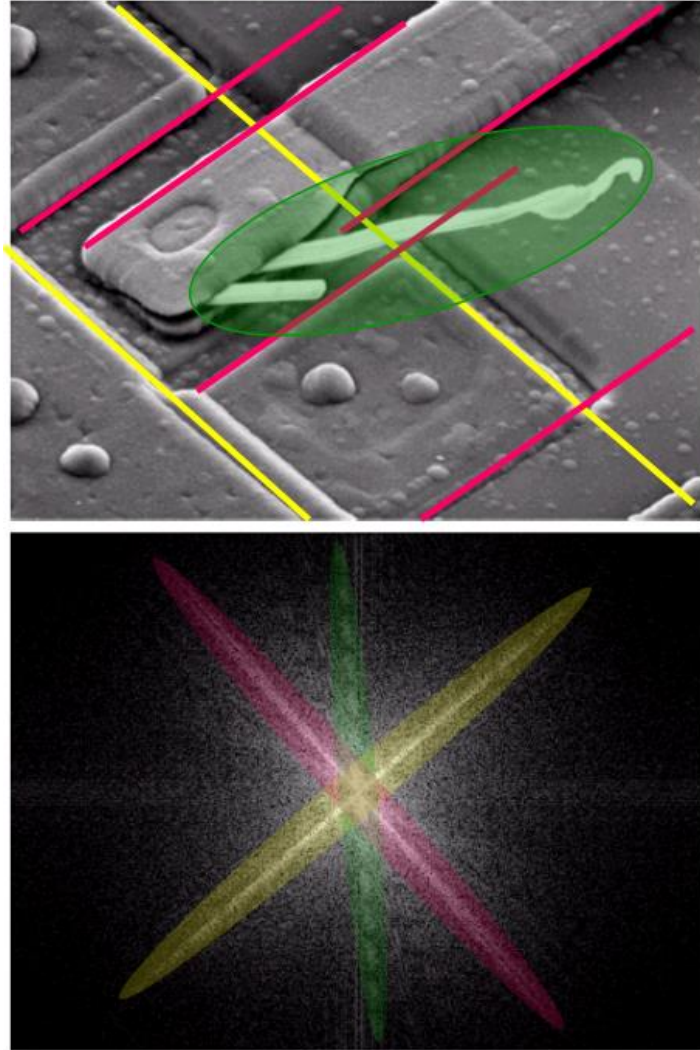
# Fourier Transform



# Fourier Transform

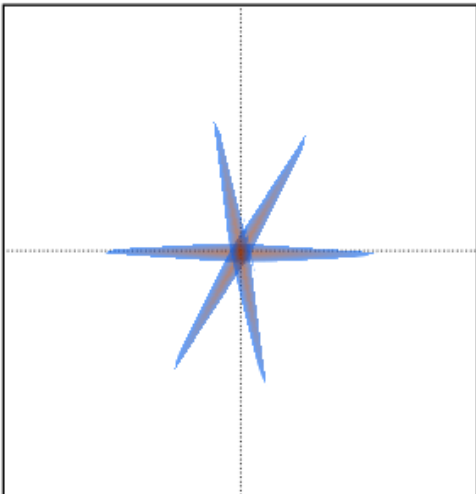
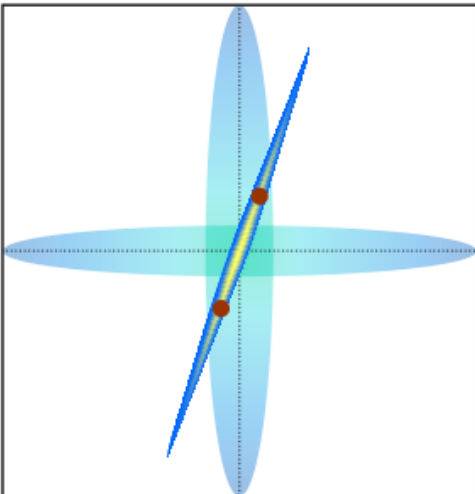
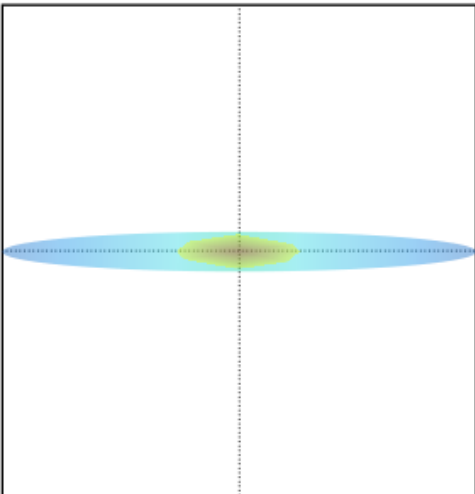
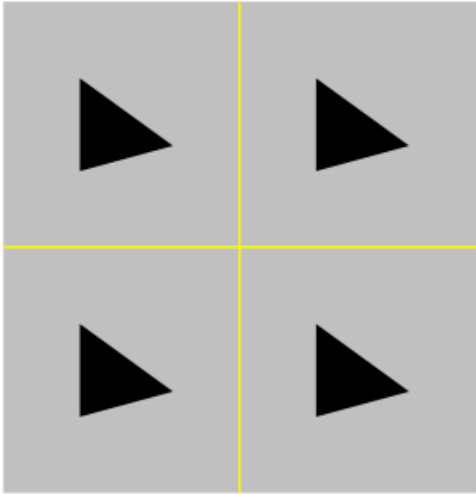
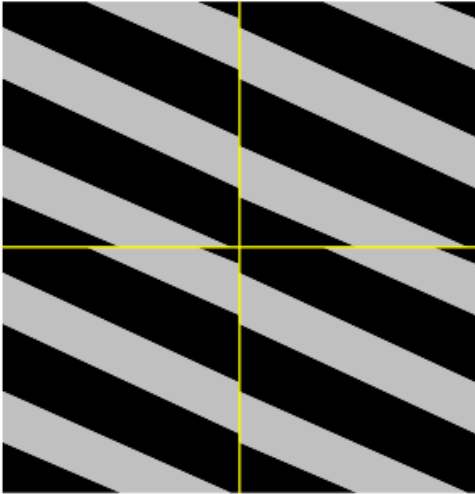
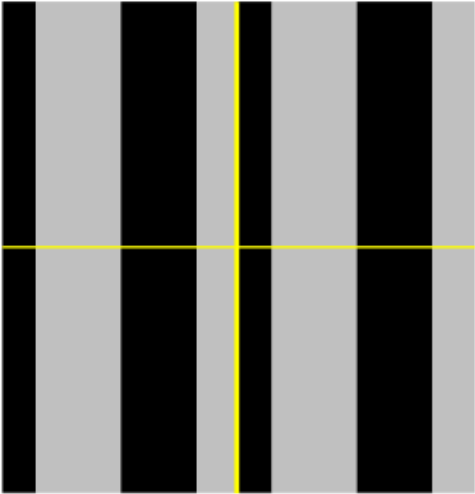


# Fourier Transform

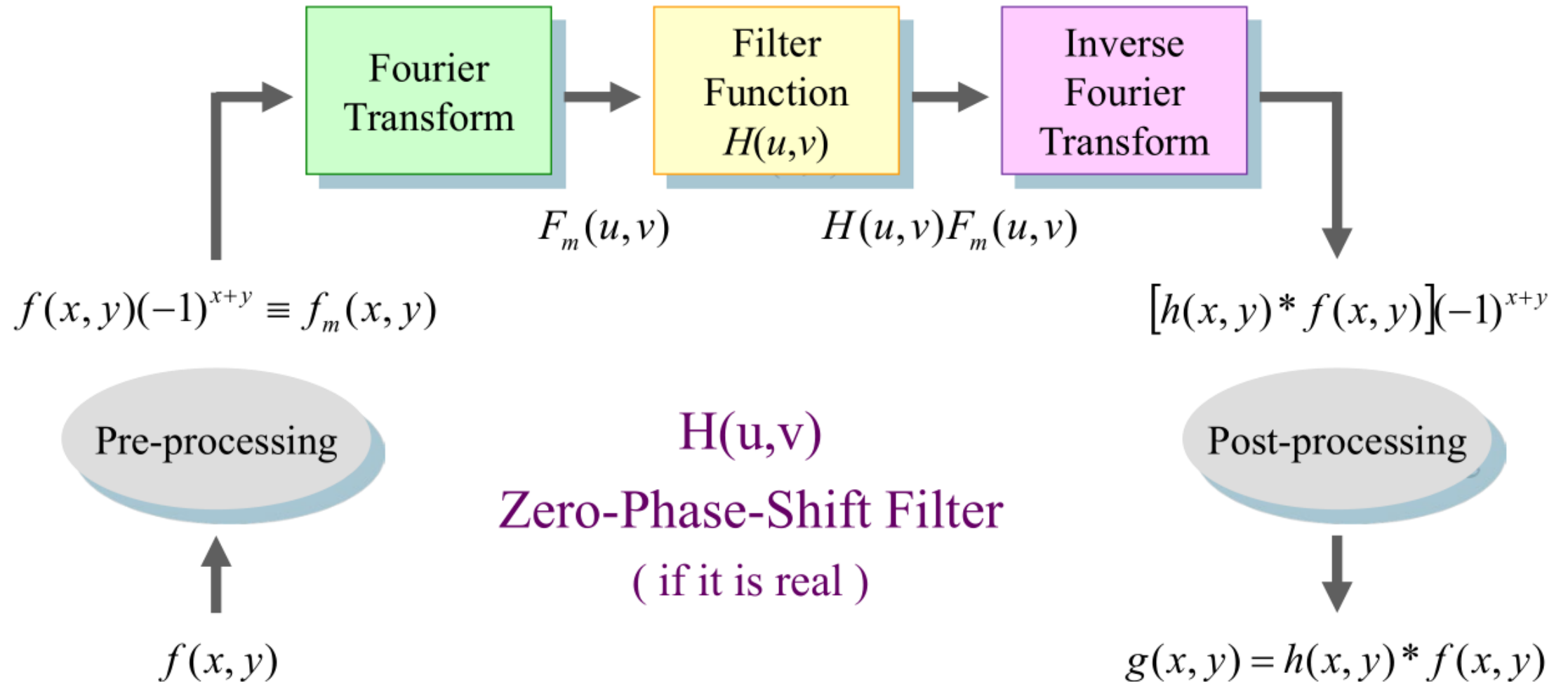


Note the zeros in vertical frequency components, corresponding to narrow span of the white protrusion

# Fourier Transform

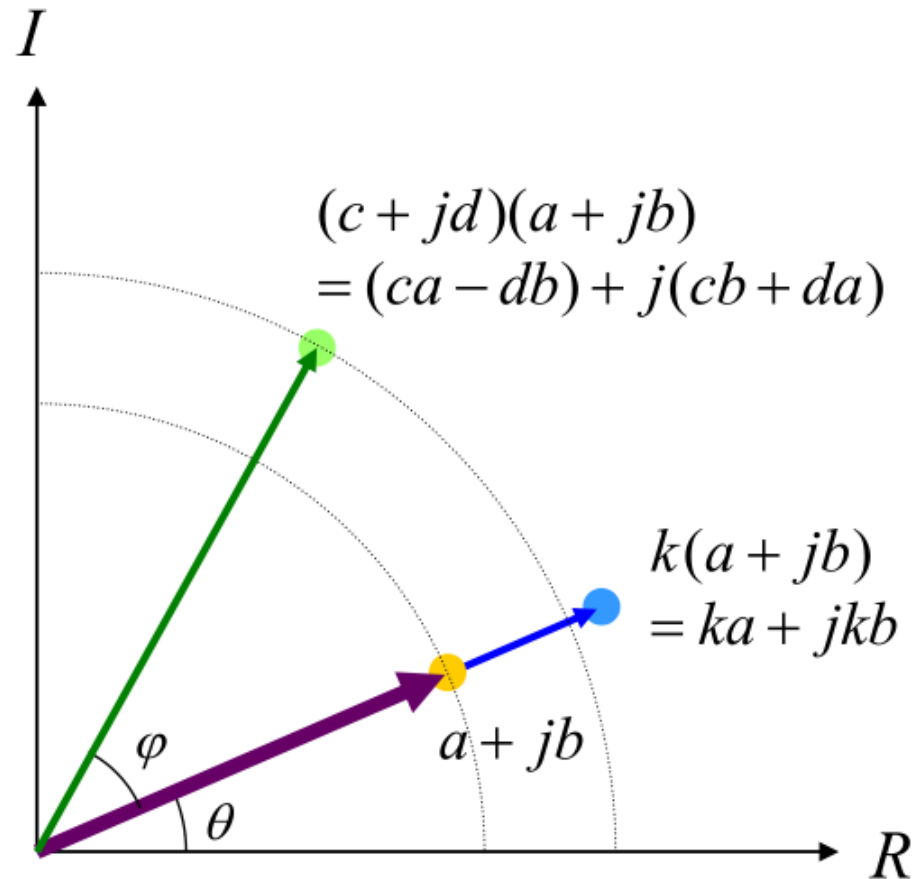


# Filtering in Frequency Domain



# Filtering in Frequency Domain

## Zero-Phase-Shift ?



$$a + jb = m_1 e^{j\theta}$$

$$c + jd = m_2 e^{j\varphi}$$

$$k(a + jb) = km_1 e^{j\theta} \quad k > 0$$

$$(c + jd)(a + jb) = m_1 m_2 e^{j(\theta + \varphi)}$$

# Filtering in Frequency Domain

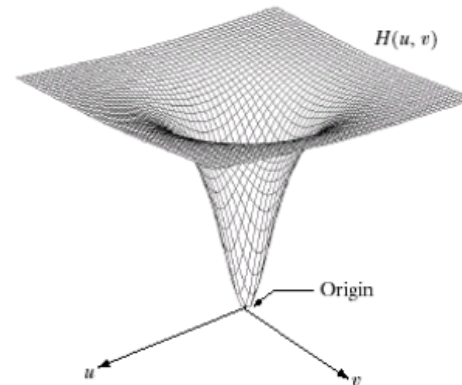
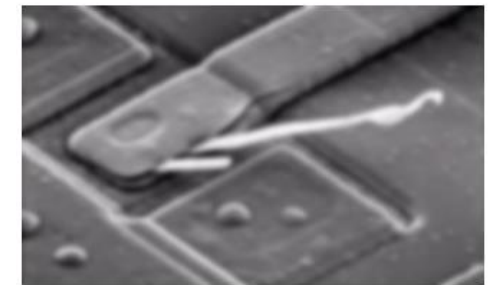
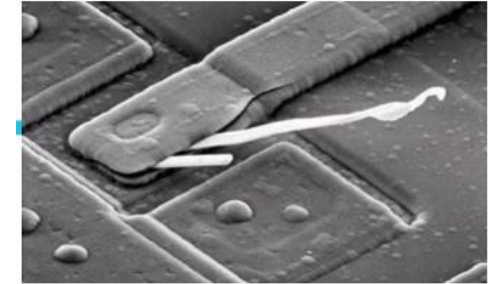
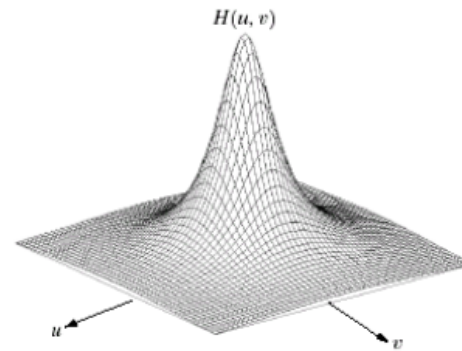
## Low Frequency

Responsible for general gray-level appearance of an image over smooth areas

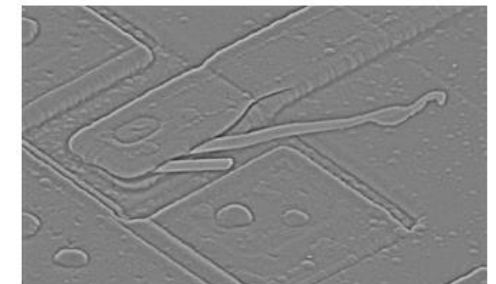
## High Frequency

Responsible for detail, such as edges and noise

### Lowpass Filter



### Highpass Filter

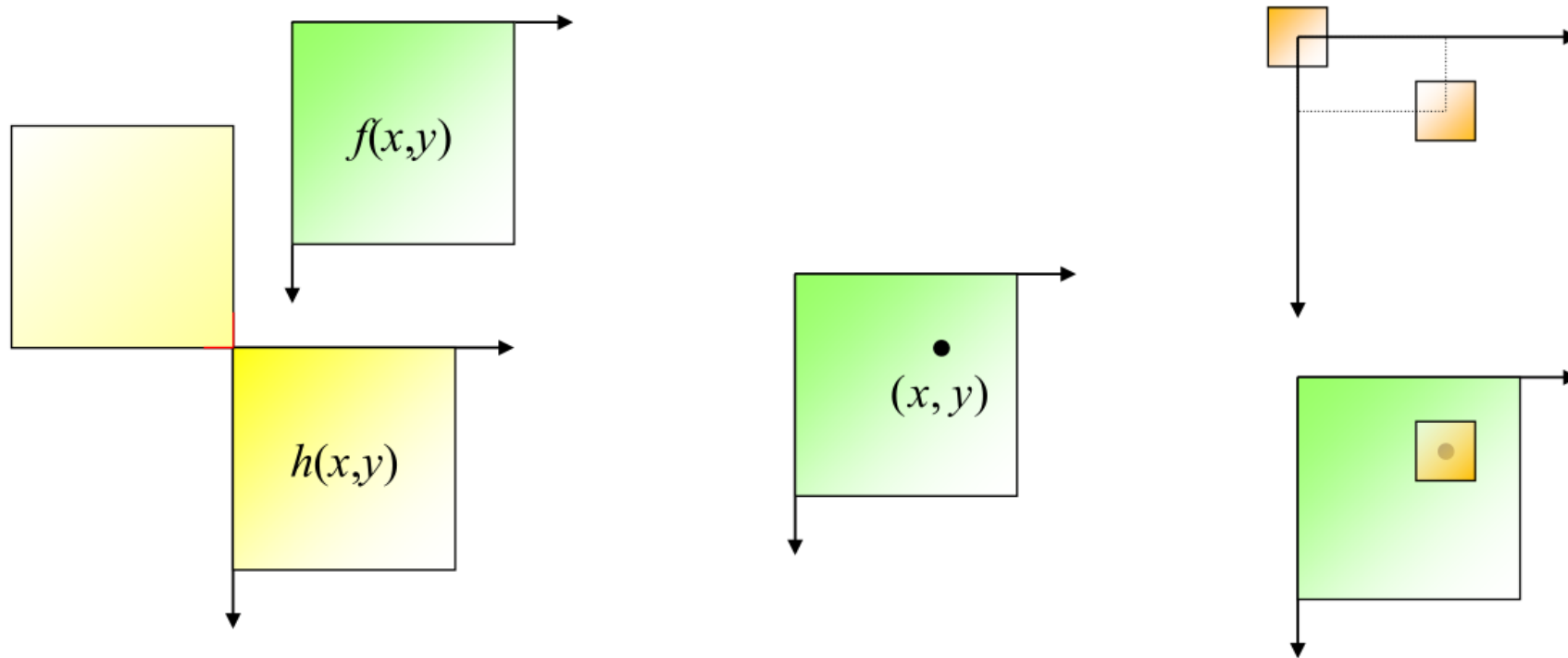




# Filtering in Frequency Domain

## □ Convolution

$$f(x, y) * h(x, y) = \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} f(m, n) h(x-m, y-n)$$

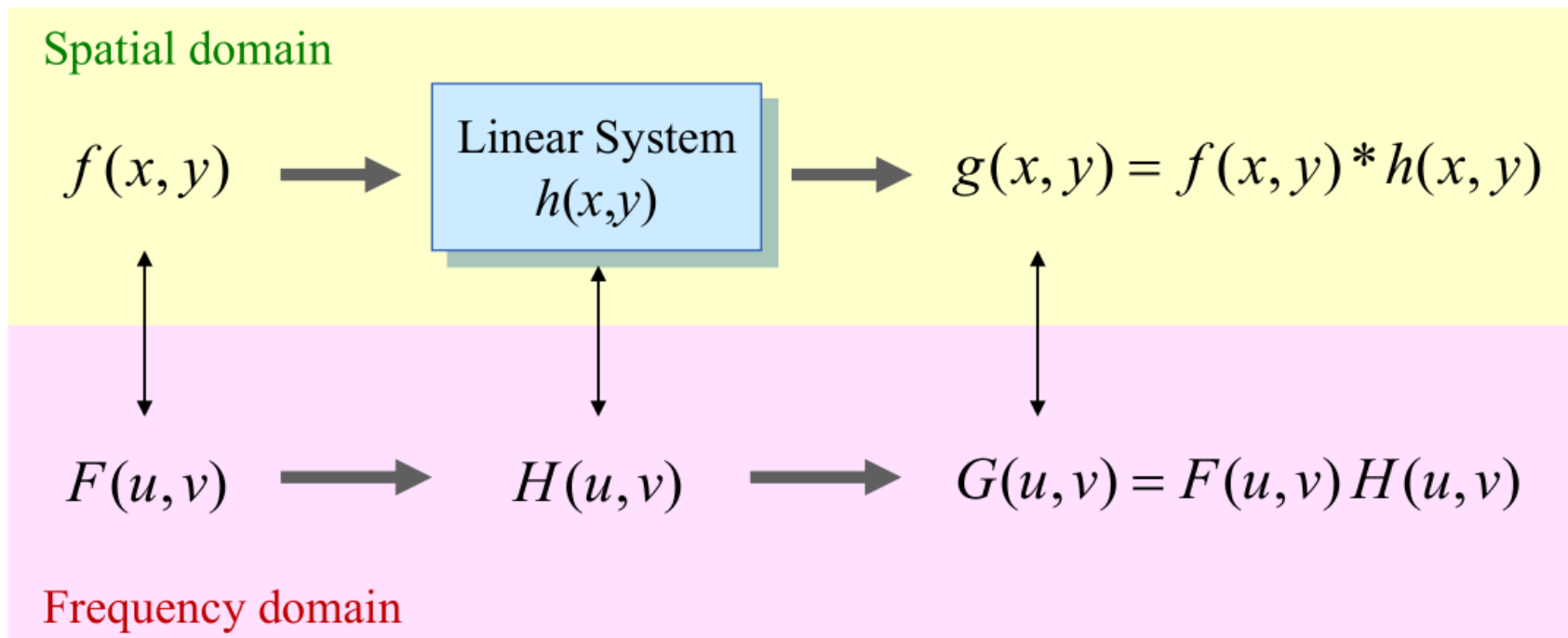


# Filtering in Frequency Domain

## □ Convolution Theorem

$$f(x, y) * h(x, y) \Leftrightarrow F(u, v)H(u, v)$$

$$f(x, y)h(x, y) \Leftrightarrow F(u, v) * H(u, v)$$



## □ Impulse Response

$$\sum_{x=0}^{M-1} \sum_{y=0}^{N-1} \delta(x - x_0, y - y_0) s(x, y) = s(x_0, y_0)$$

$$\Delta_{x_0, y_0}(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} \delta(x - x_0, y - y_0) e^{-j2\pi(ux/M + vy/N)}$$

$$= \frac{1}{MN} e^{-j2\pi(ux_0/M + vy_0/N)}$$

$$\Delta_{0,0}(u, v) = \frac{1}{MN}$$

$$\delta(x - x_0, y - y_0) * h(x, y)$$

$$= \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} \delta(m - x_0, n - y_0) h(x - m, y - n)$$

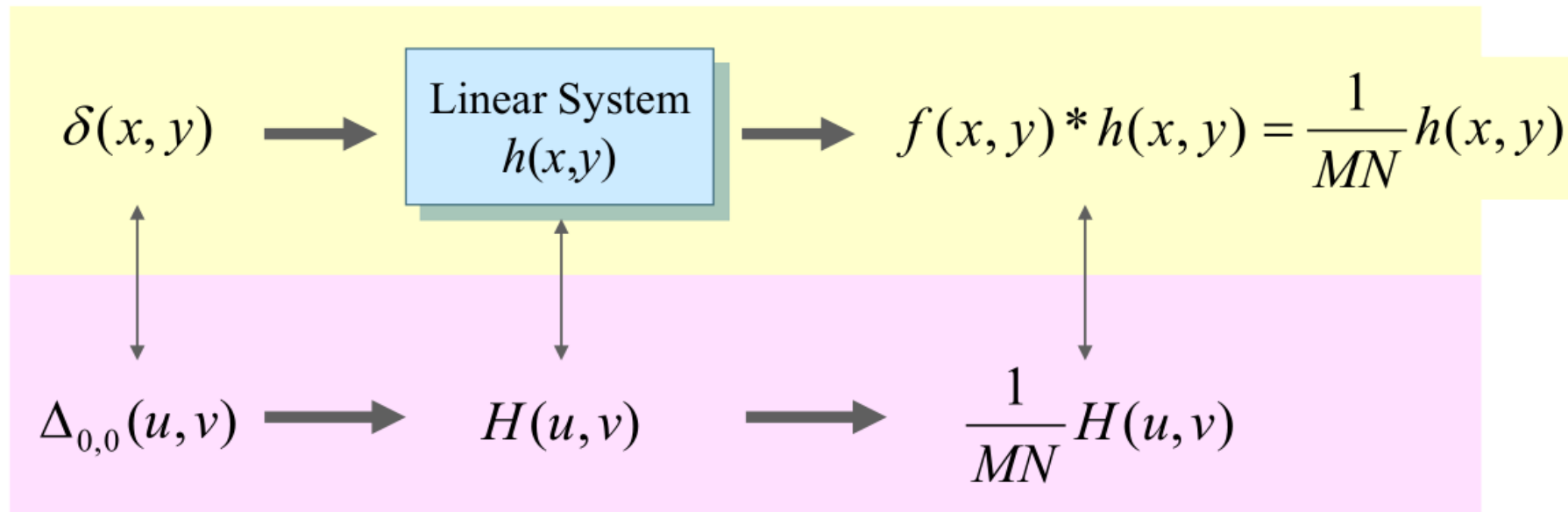
$$= \frac{1}{MN} h(x - x_0, y - y_0)$$

$$\delta(x, y) * h(x, y) = \frac{1}{MN} h(x, y)$$

# Filtering in Frequency Domain

## □ Impulse Response & Convolution Theorem

$$\delta(x, y) * h(x, y) \Leftrightarrow \Delta_{0,0}(u, v)H(u, v) = \frac{1}{MN}H(u, v)$$

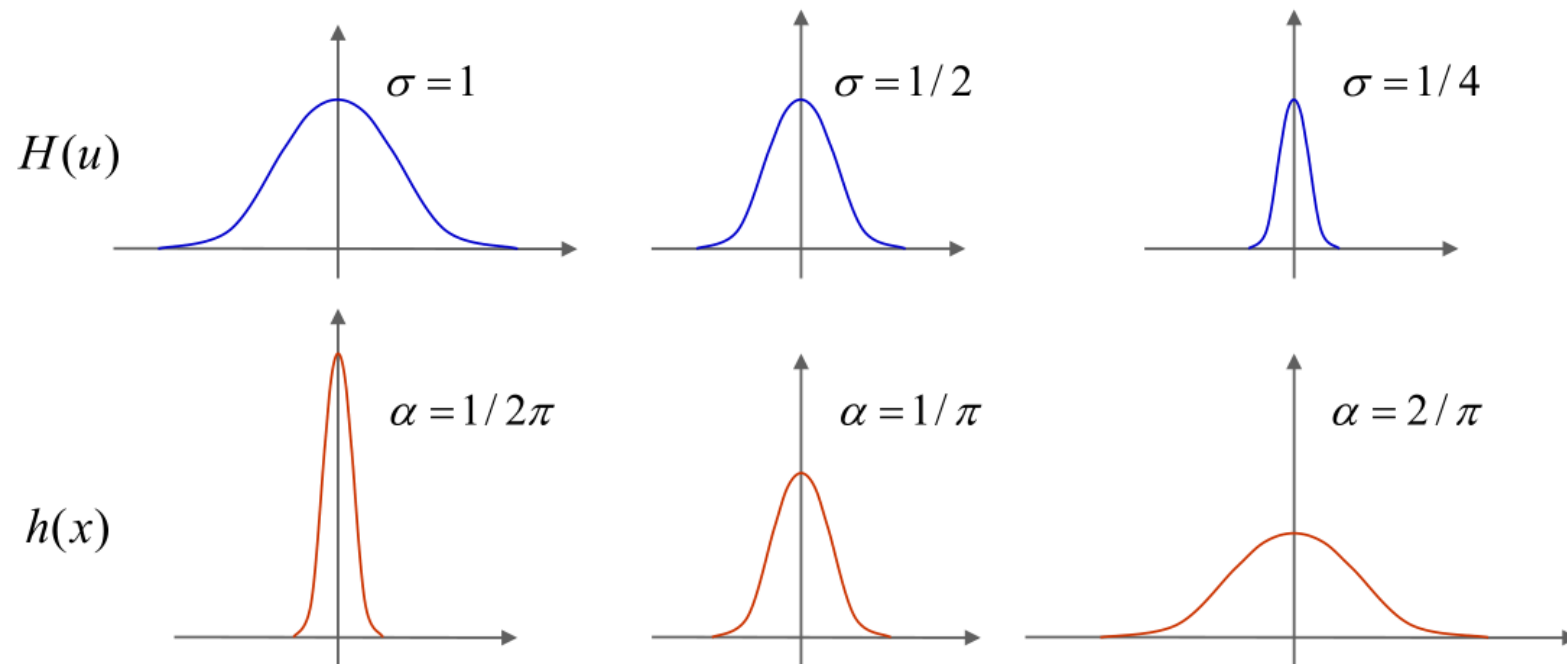


# Filtering in Frequency Domain

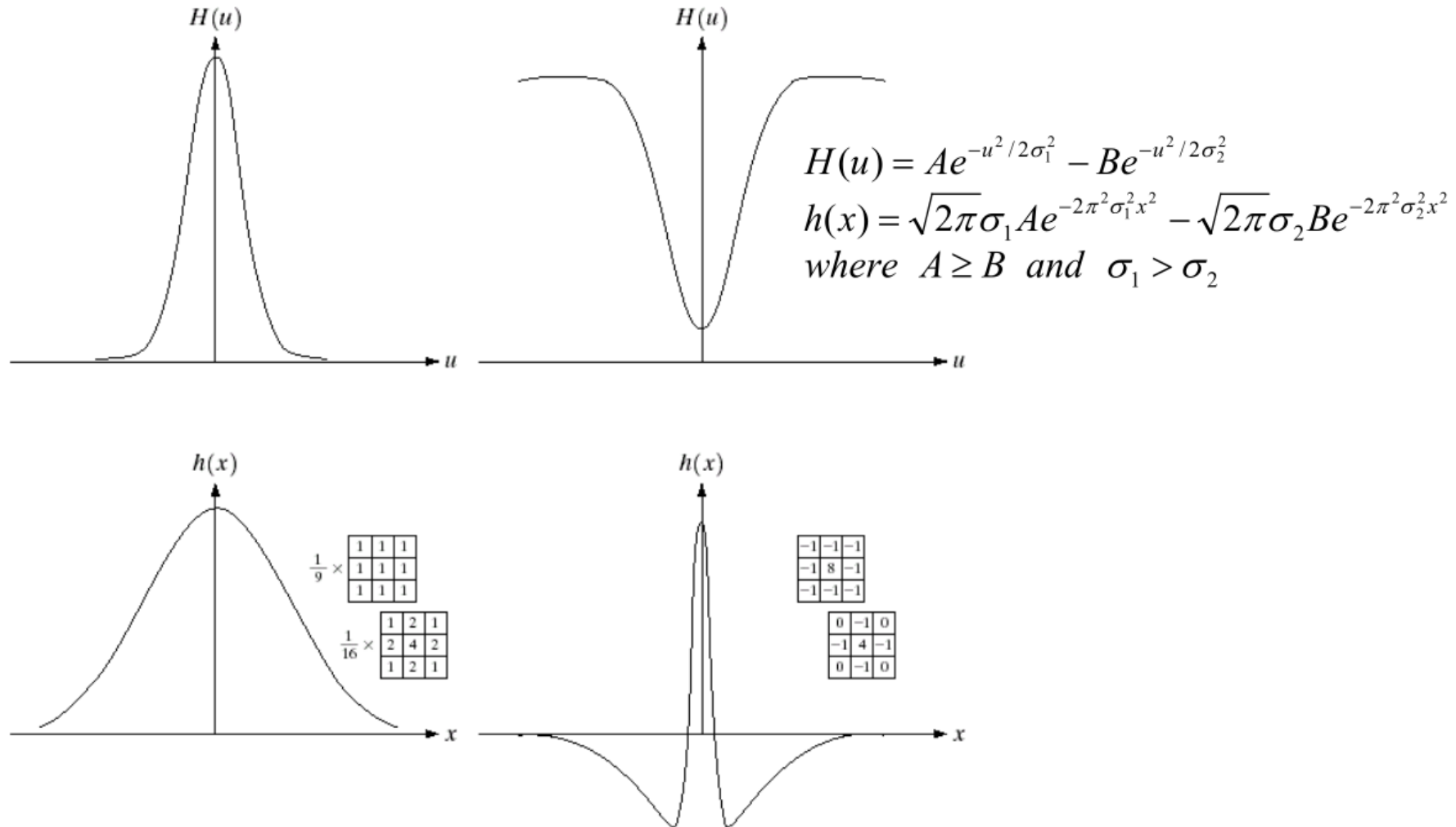
## □ Gaussian filters in spatial and frequency domain

$$H(u) = Ae^{-u^2/2\sigma^2} \Leftrightarrow h(x) = \sqrt{2\pi}\sigma Ae^{-x^2/2\alpha^2} \quad \text{where } \alpha = \frac{1}{2\pi\sigma}$$

$$H(u) = G(u; \sigma) \Leftrightarrow h(x) = \sqrt{2\pi}\sigma G(x; \frac{1}{2\pi\sigma})$$



# Filtering in Frequency Domain



# Smoothing Frequency-Domain Filters

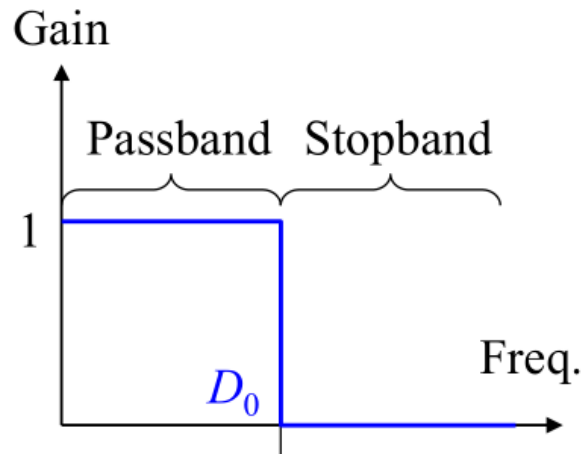
## □ Ideal Lowpass Filter

Filtering in Frequency Domain

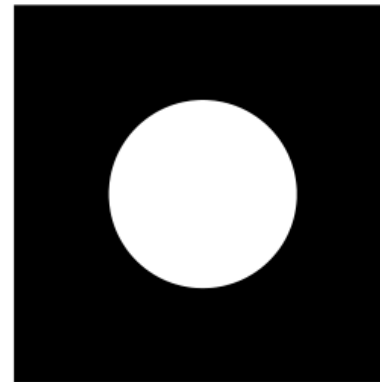
$$H(u, v) = \begin{cases} 1 & \text{if } D(u, v) \leq D_0 \\ 0 & \text{if } D(u, v) > D_0 \end{cases}$$

Cutoff Frequency

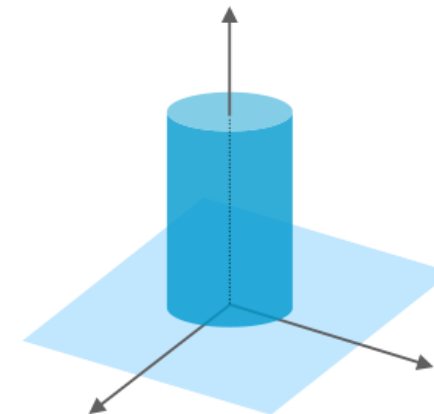
$$\text{where } D(u, v) = \left[ (u - M/2)^2 + (v - N/2)^2 \right]^{1/2}$$



1D Ideal Lowpass Filter



2D ILPF for Fourier spectrum



# Smoothing Frequency-Domain Filters

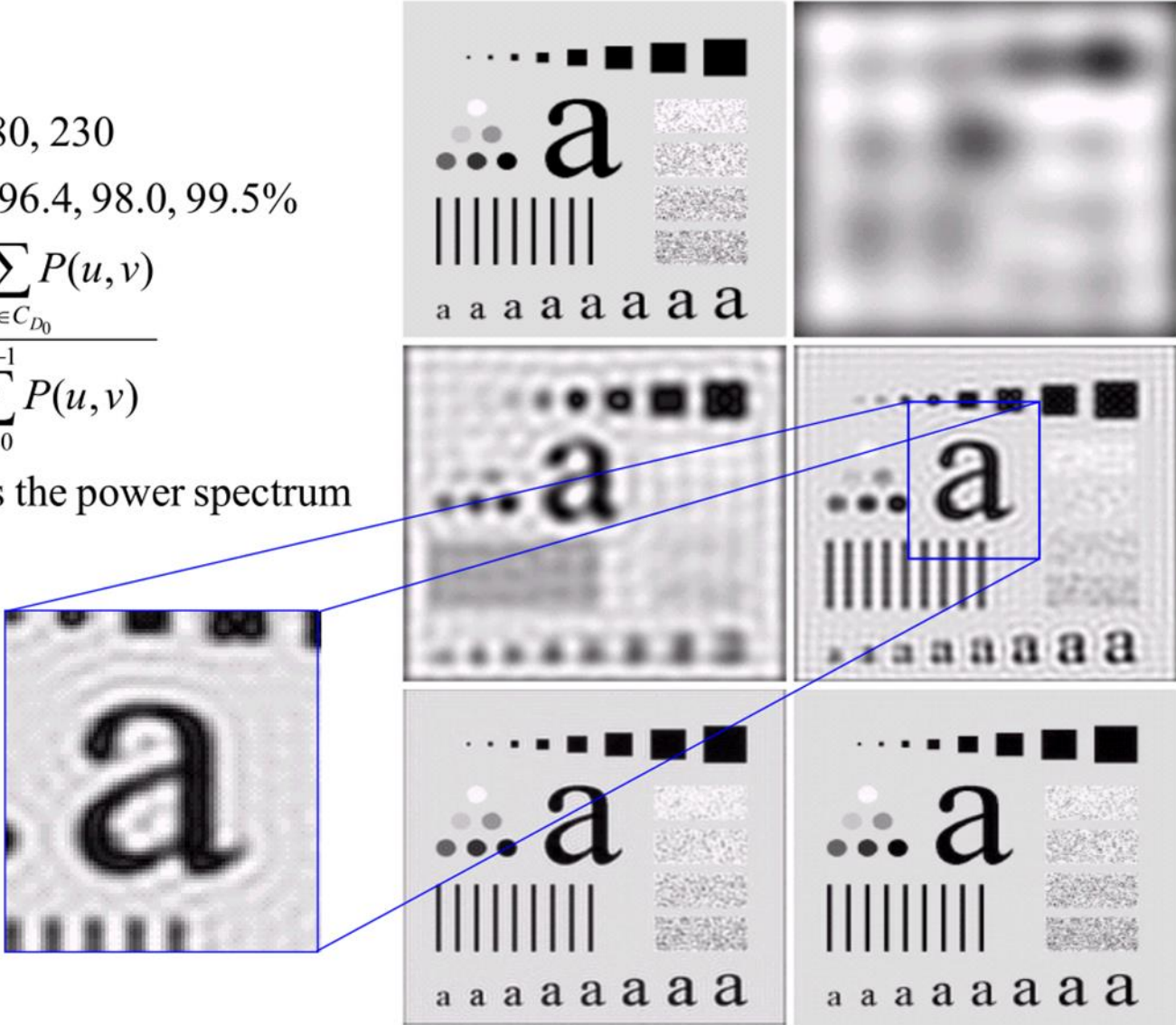
□ (Example)

$D_0 = 5, 15, 30, 80, 230$   
 $\alpha = 92.0, 94.6, 96.4, 98.0, 99.5\%$

$$\alpha = \frac{100 \sum_{u,v \in C_{D_0}} P(u,v)}{\sum_{u=0}^{M-1} \sum_{v=0}^{N-1} P(u,v)}$$

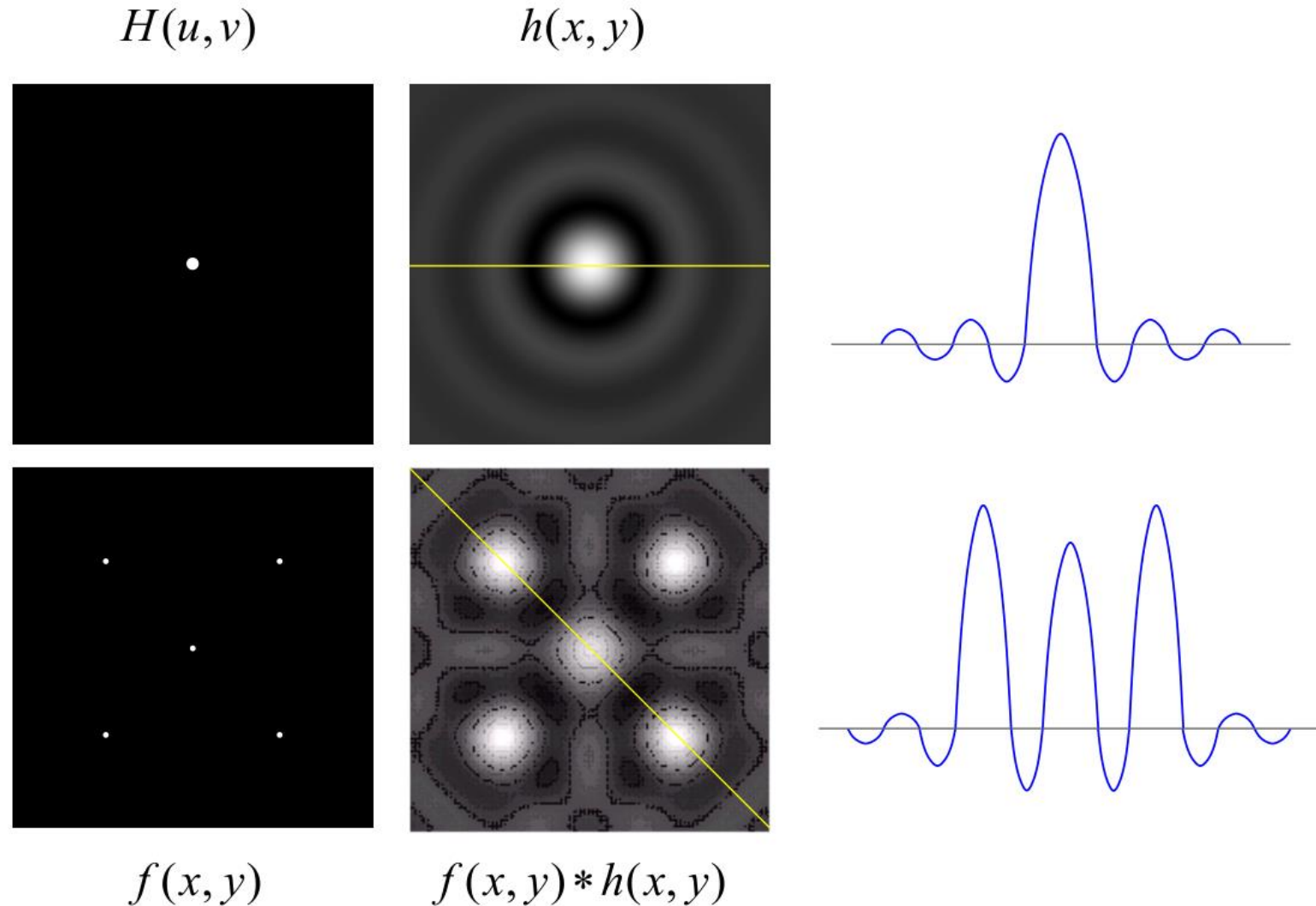
where  $P(u, v)$  is the power spectrum

Ringling





# Smoothing Frequency-Domain Filters

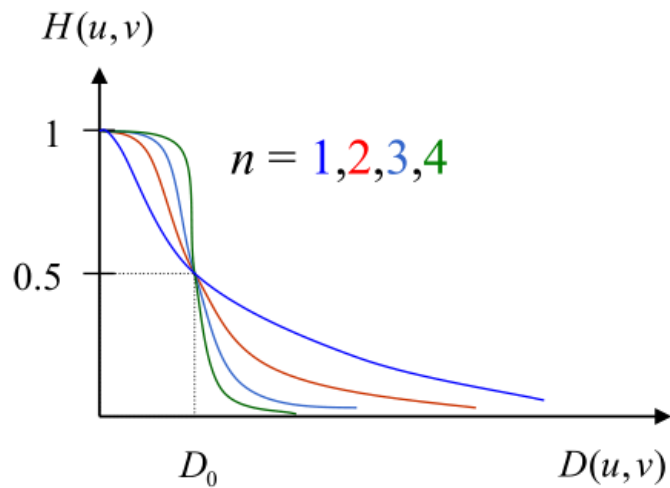


# Smoothing Frequency-Domain Filters

## □ Butterworth Lowpass Filter

$$H(u, v) = \frac{1}{1 + [D(u, v) / D_0]^{2n}}$$

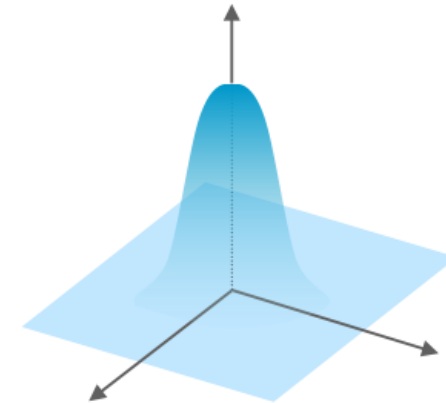
$$\text{where } D(u, v) = [(u - M/2)^2 + (v - N/2)^2]^{1/2}$$



1D Butterworth Lowpass Filter



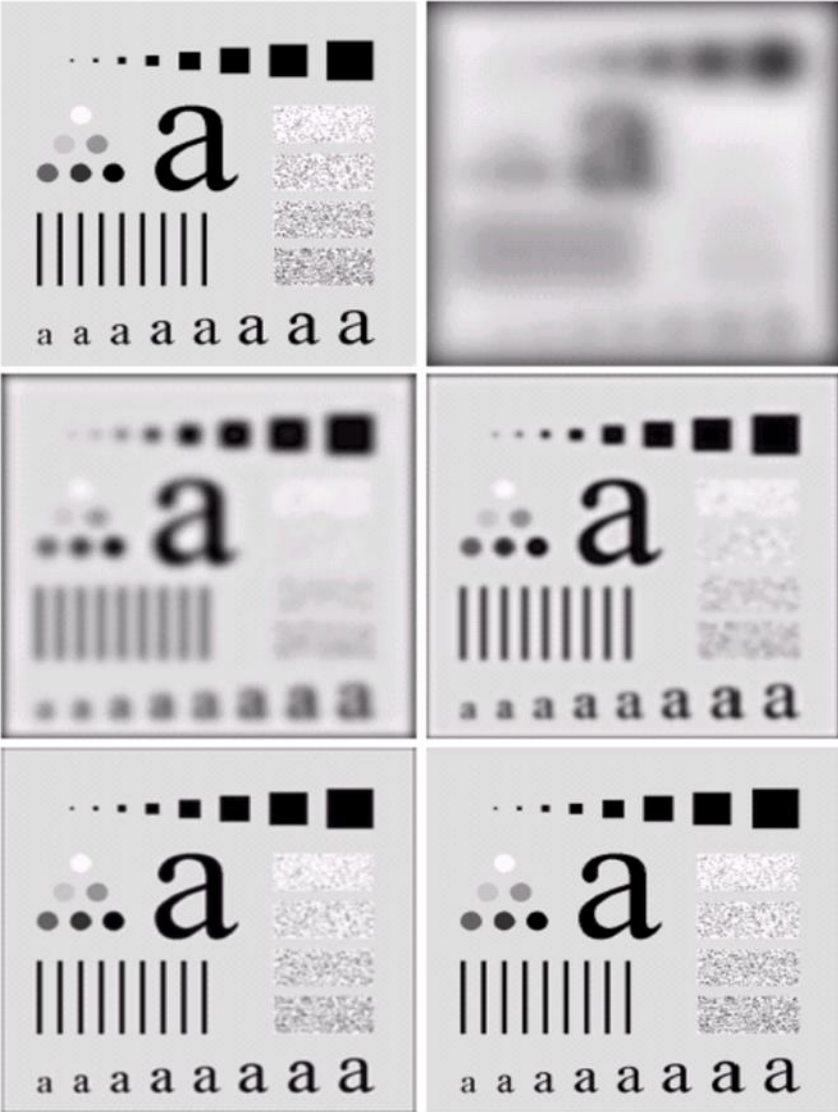
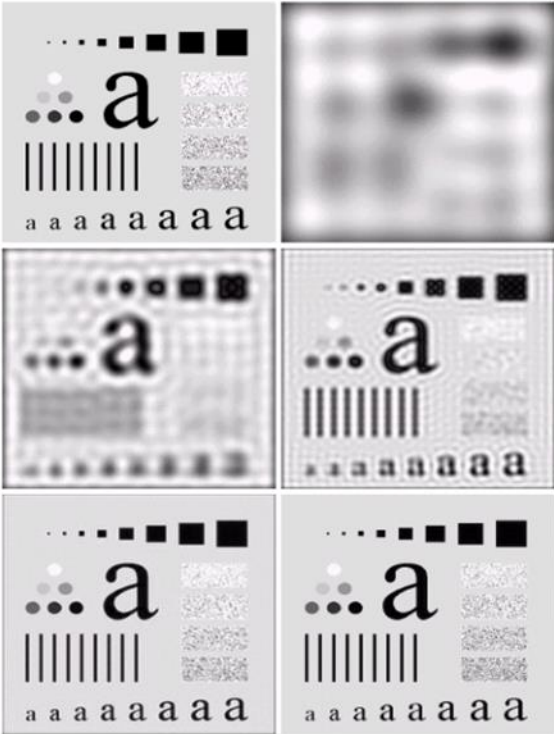
2D BLPF for Fourier spectrum



# Smoothing Frequency-Domain Filters

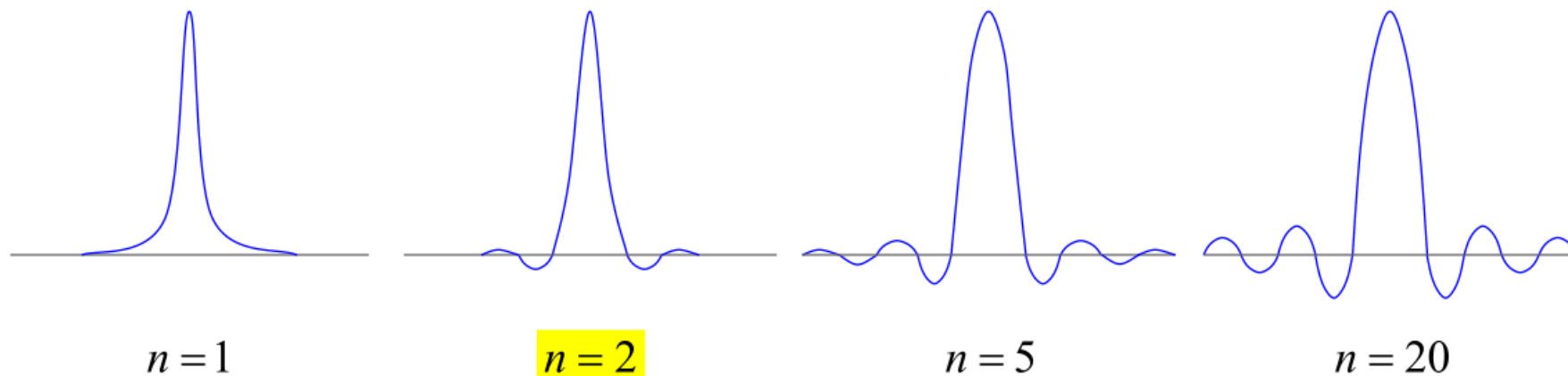
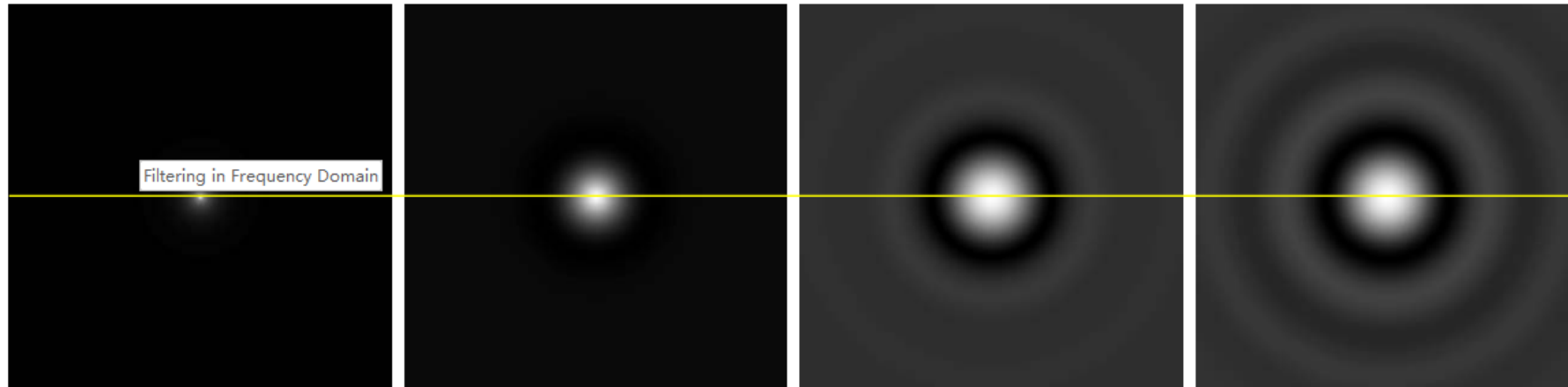
□ (Example)

$$D_0 = 5, 15, 30, 80, 230$$



# Smoothing Frequency-Domain Filters

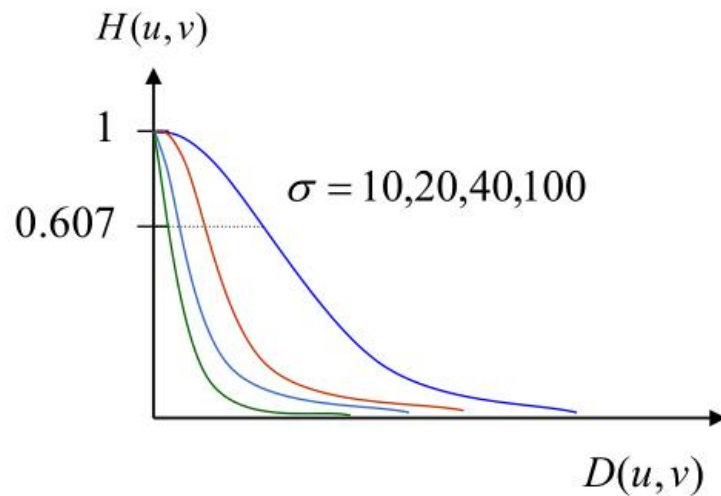
$h(x, y)$



# Smoothing Frequency-Domain Filters

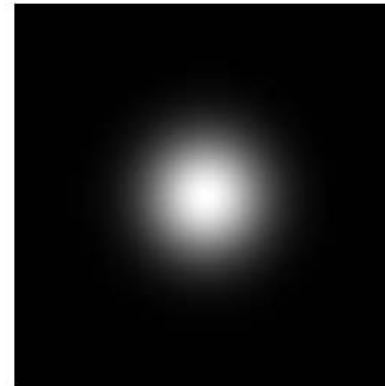
## □ Gaussian Lowpass Filter

$$H(u, v) = e^{-D^2(u, v)/2\sigma^2}$$

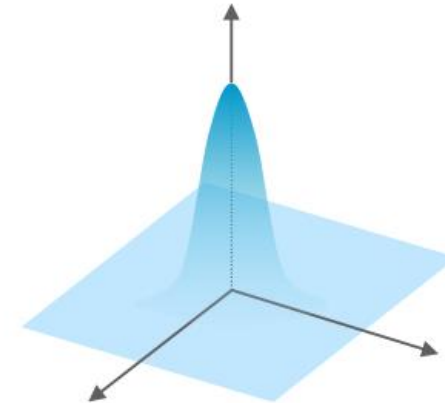


1D Gaussian Lowpass Filter

$$H(u, v)|_{D=\sigma} = e^{-1/2} \approx 0.607$$

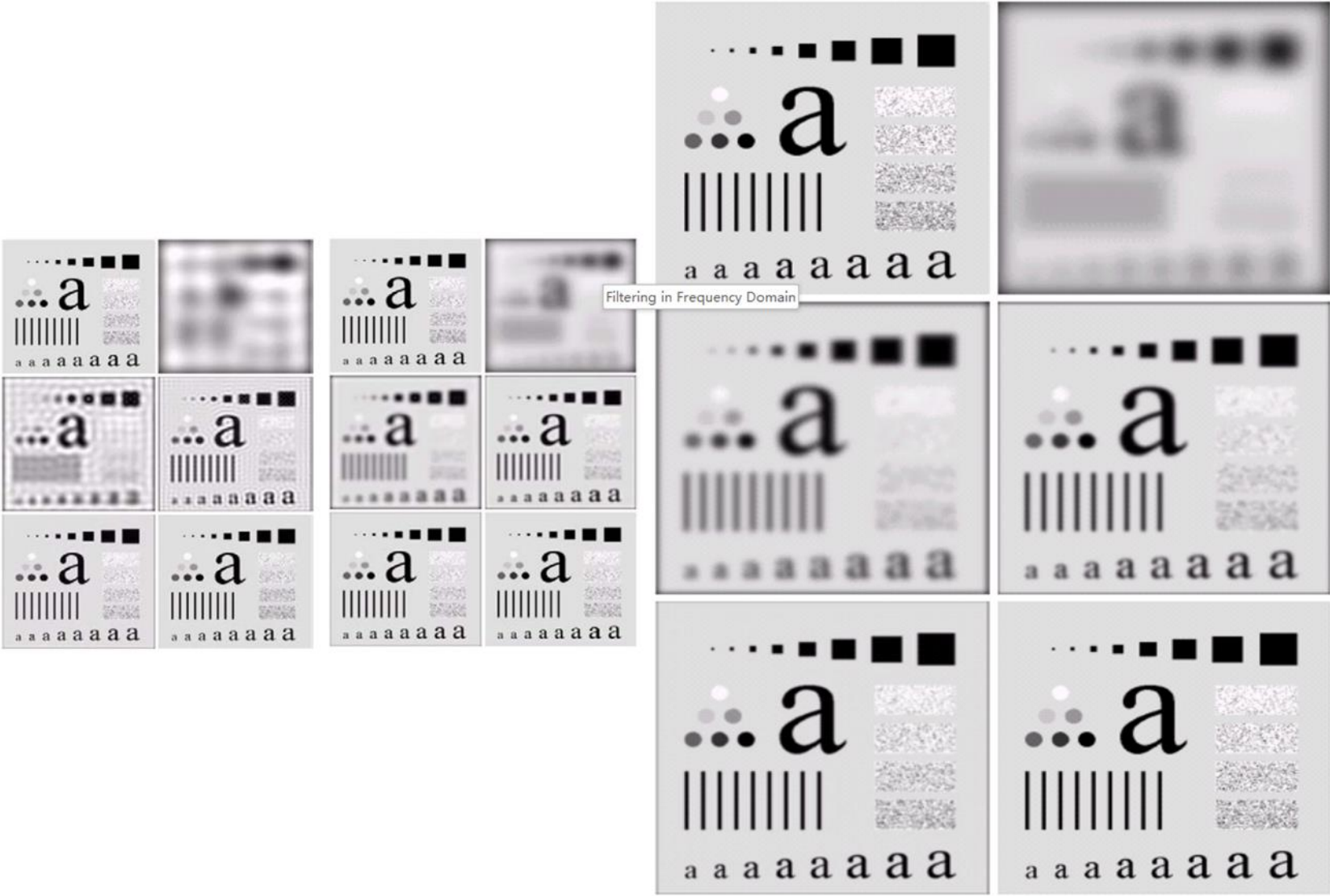


2D GLPF for Fourier spectrum




# Smoothing Frequency-Domain Filters

□ (Example)

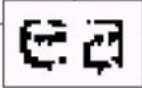


# Smoothing Frequency-Domain Filters


## □ Additional Examples



Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.



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# Smoothing Frequency-Domain Filters

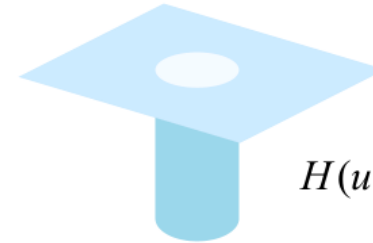
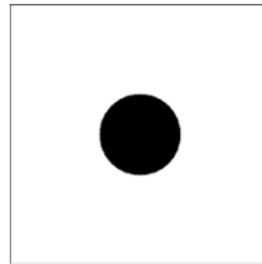
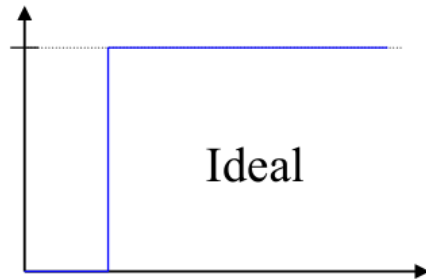
## □ Additional Examples



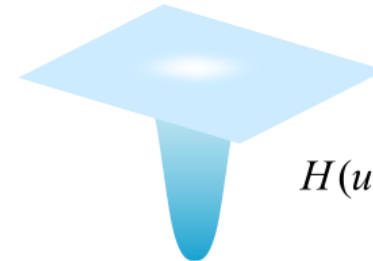
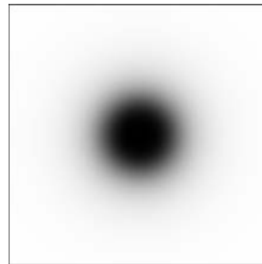
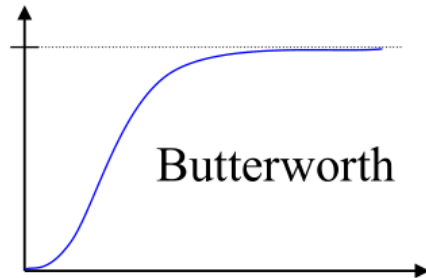


# Sharpening Frequency Domain Filters

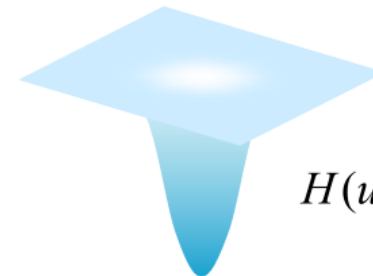
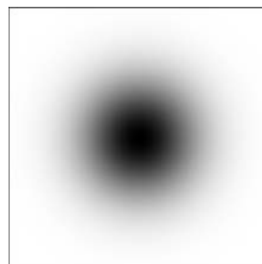
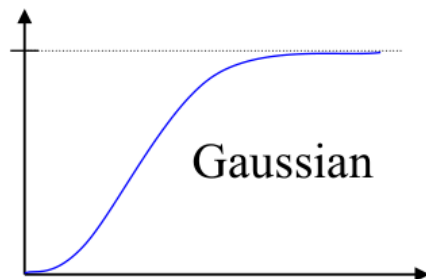
$$H_{hp}(u, v) = 1 - H_{lp}(u, v)$$



$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0 \\ 1 & \text{if } D(u, v) > D_0 \end{cases}$$



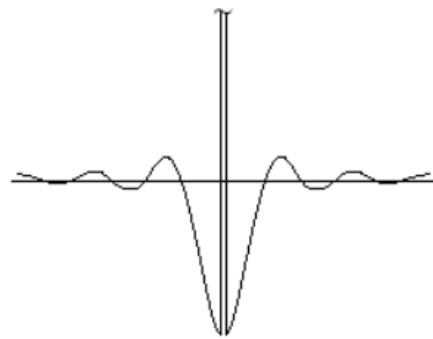
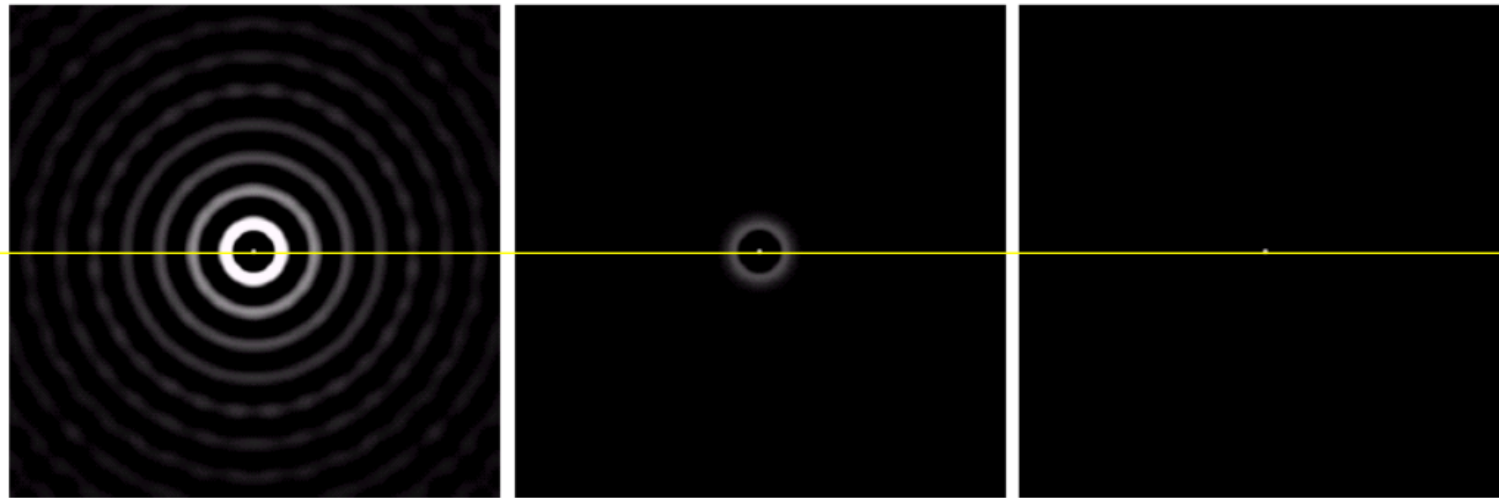
$$H(u, v) = \frac{1}{1 + [D_0 / D(u, v)]^{2n}} \star$$



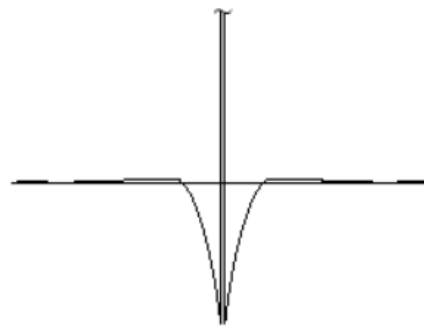
$$H(u, v) = 1 - e^{-D^2(u, v) / 2D_0^2}$$

# Sharpening Frequency Domain Filters

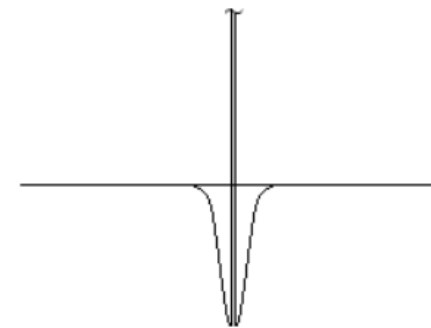
$h(x, y)$



Ideal

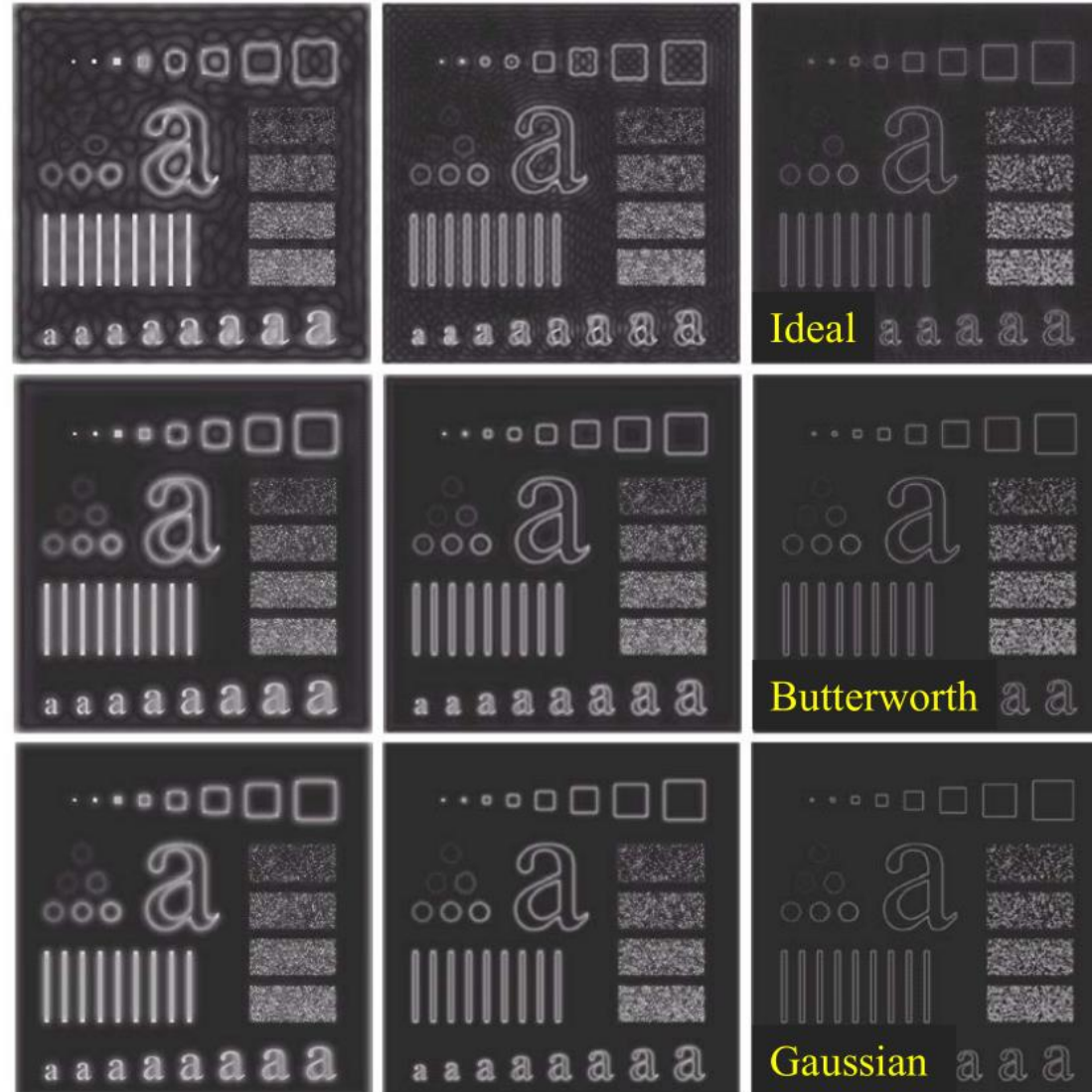
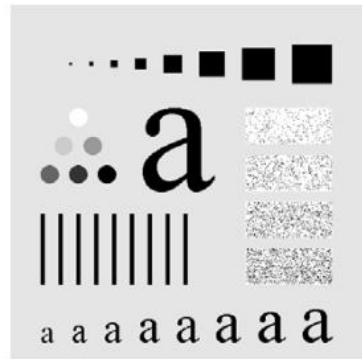


Butterworth



Gaussian

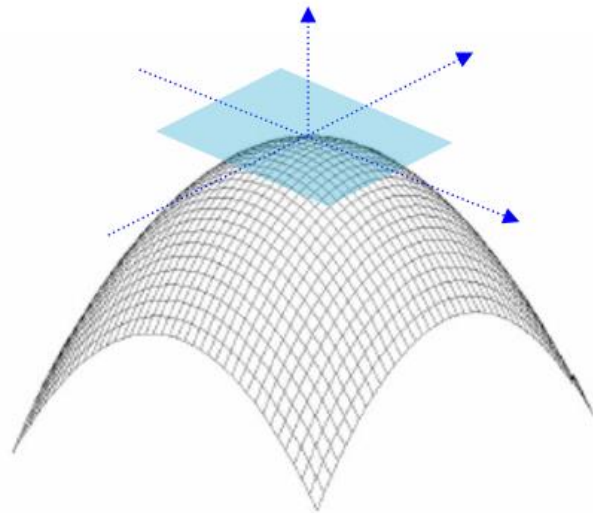
# Sharpening Frequency Domain Filters



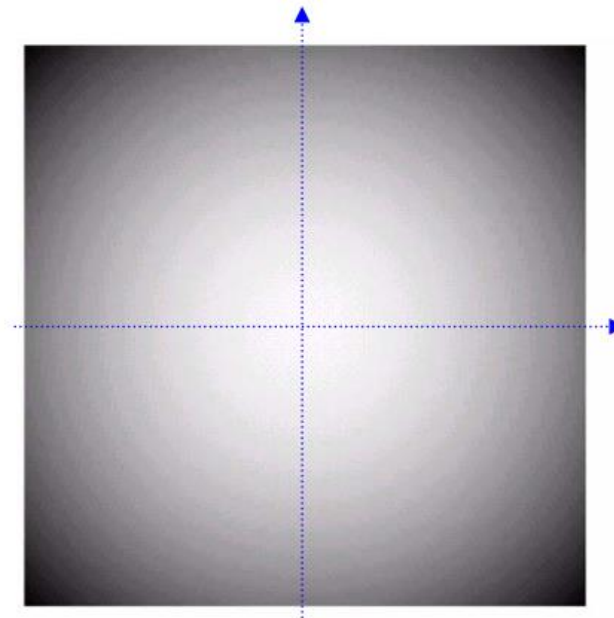
# Sharpening Frequency Domain Filters

## □ Laplacian in frequency domain

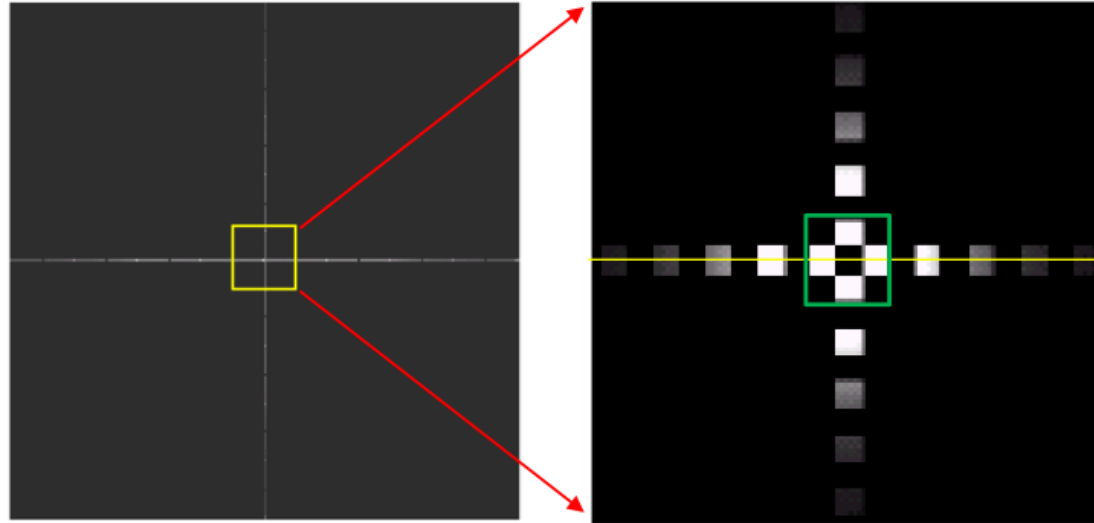
$$\mathfrak{F}[\nabla^2 f(x, y)] = \mathfrak{F}\left[\frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}\right] \longleftarrow \mathfrak{F}\left[\frac{d^n f(x)}{dx^n}\right] = (ju)^n F(u)$$
$$= (ju)^2 F(u, v) + (jv)^2 F(u, v) = -(u^2 + v^2)F(u, v)$$



$$H(u, v) = -(u^2 + v^2)$$

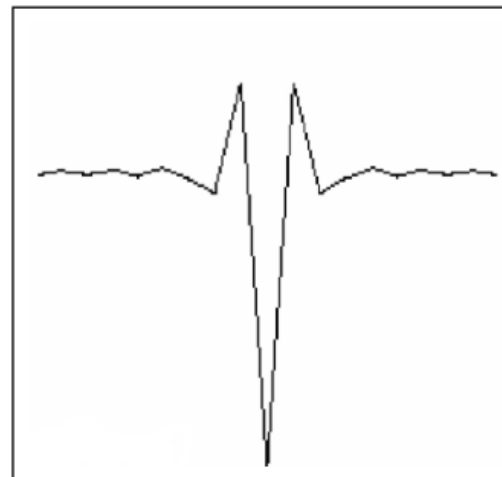


# Sharpening Frequency Domain Filters



0	1	0
1	-4	1
0	1	0

$$h(x, y) = \mathcal{F}^{-1}(-(u^2 + v^2))$$



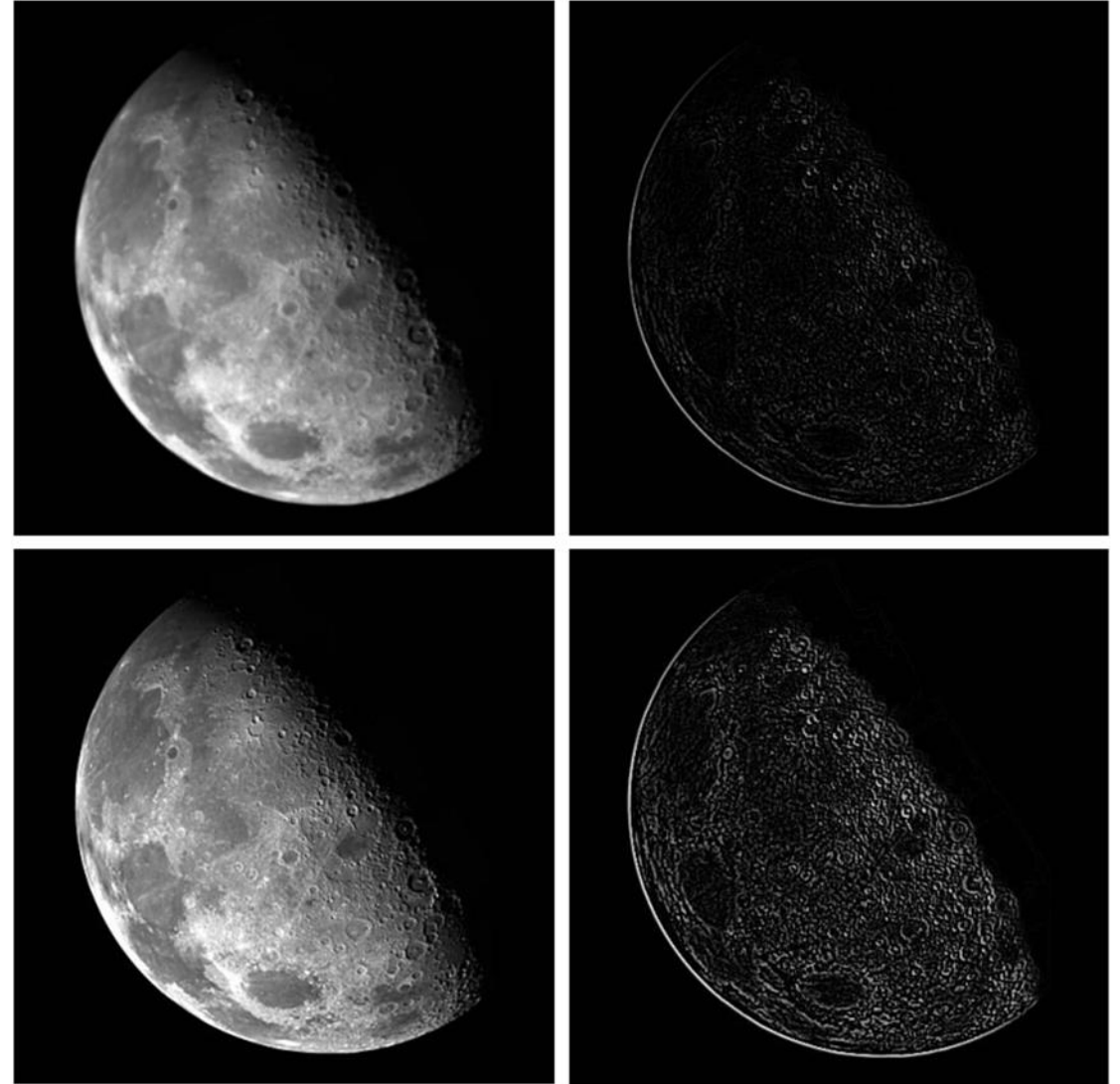
# Sharpening Frequency Domain Filters

## □ (Example)

$$g(x, y) = f(x, y) - \nabla^2 f(x, y)$$

$$G(u, v) = F(u, v) + (u^2 + v^2)F(u, v) = [1 + (u^2 + v^2)]F(u, v)$$

$$H(u, v) = 1 + (u^2 + v^2)$$



# Sharpening Frequency Domain Filters

## □ Unsharp Masking and Highpass Filtering

- Unsharp masking generates a sharp image by subtracting from an image a blurred version of itself
- Highpass filtering can be considered as an unsharp masking

$$f_{usm}(x, y) = f(x, y) - kf_{lp}(x, y)$$

$$\begin{aligned} F_{usm}(u, v) &= F(u, v) - kF_{lp}(u, v) = F(u, v) - kH_{lp}(u, v)F(u, v) \\ &= (1 - k)F(u, v) + k[1 - H_{lp}(u, v)]F(u, v) \\ &= (1 - k)F(u, v) + kH_{hp}(u, v)F(u, v) \end{aligned}$$

$$H_{usm}(u, v) = (1 - k) + kH_{hp}(u, v)$$

$$F_{hp}(u, v) = H_{hp}(u, v) F(u, v) \quad ; \quad k = 1$$

# Sharpening Frequency Domain Filters

## □ High-Boost Filtering

- Generalization of unsharp masking

$$\begin{aligned}f_{hb}(x, y) &= Af(x, y) - f_{lp}(x, y) \\ &= (A-1)f(x, y) + f_{hp}(x, y)\end{aligned}$$

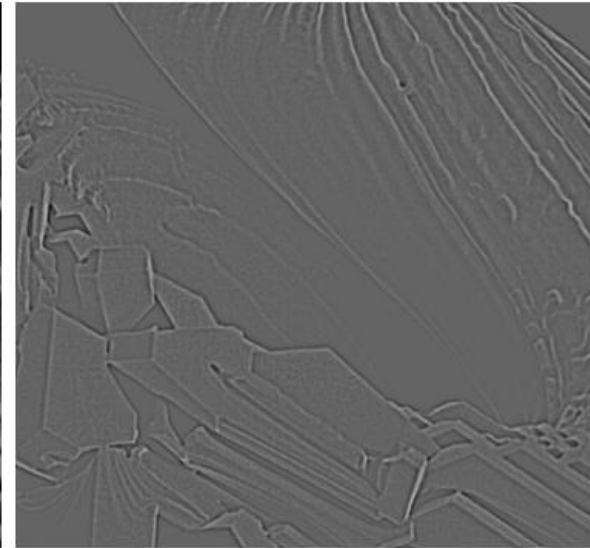
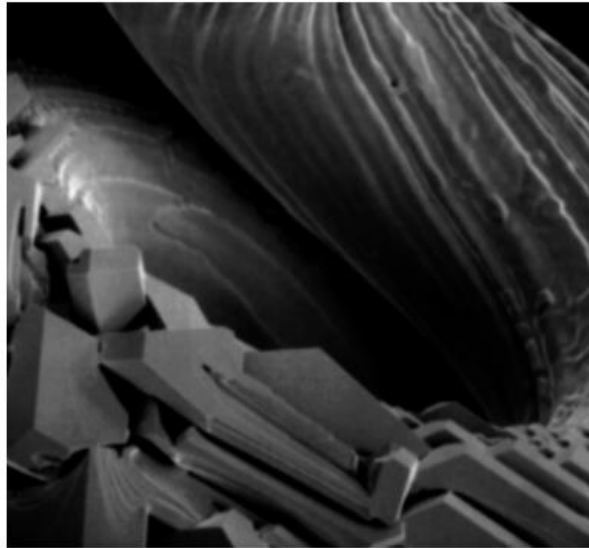
$$\begin{aligned}F_{hb}(u, v) &= (A-1)F(u, v) + H_{hp}(u, v)F(u, v) \\ &= \left[ (A-1) + H_{hp}(u, v) \right] F(u, v)\end{aligned}$$

$$H_{hb}(u, v) = (A-1) + H_{hp}(u, v)$$

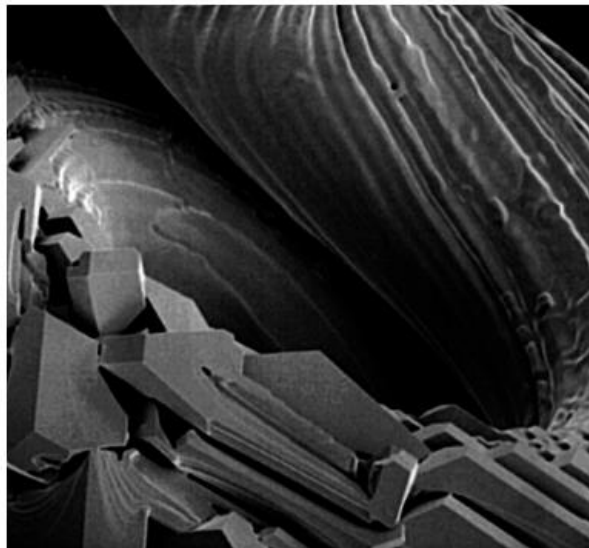
$$H_{usm}(u, v) = (1-k) + kH_{hp}(u, v)$$



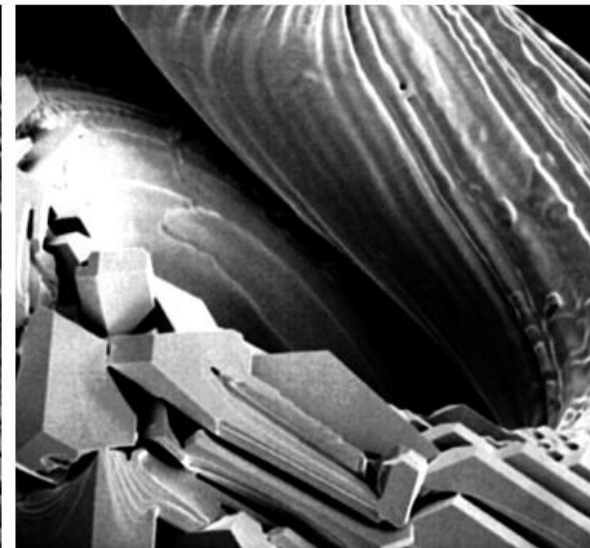
# Sharpening Frequency Domain Filters



$A = 1$



$A = 2$



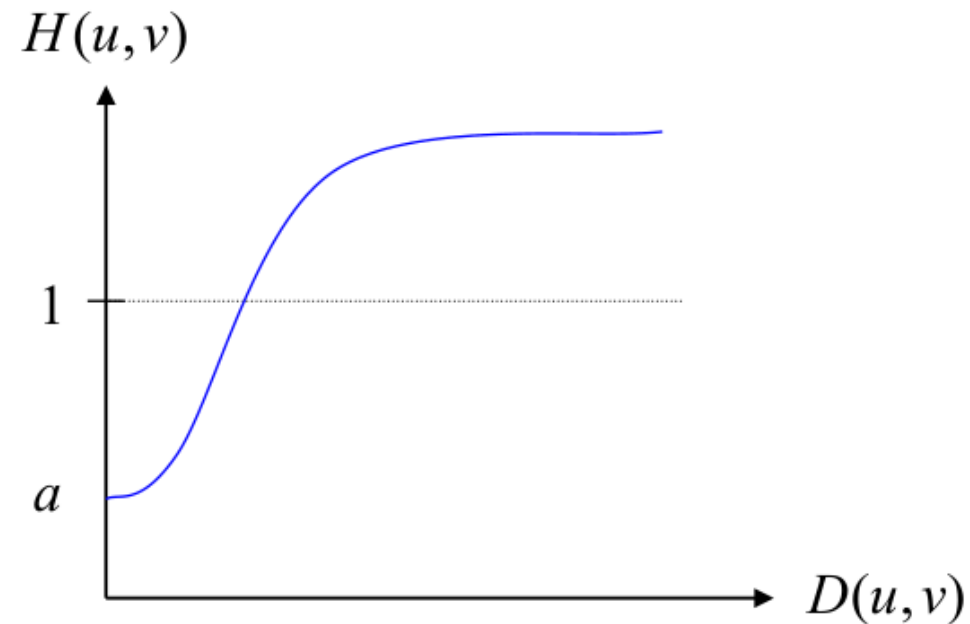
$A = 2.7$

# Sharpening Frequency Domain Filters

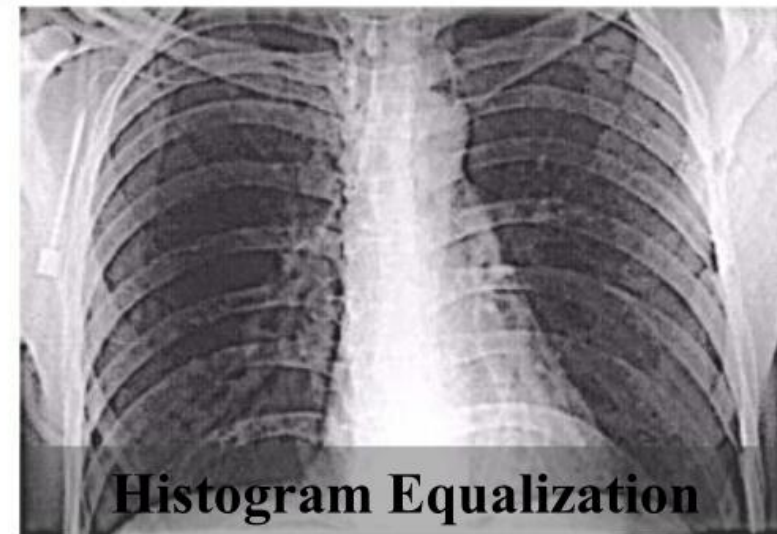
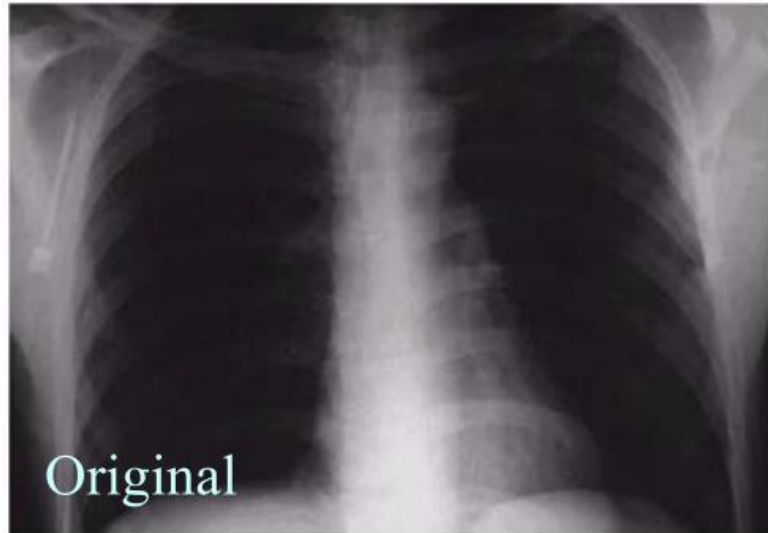
## □ High Frequency Emphasis Filter

$$H_{hfe}(u, v) = a + bH_{hp}(u, v)$$

where  $0.25 \leq a \leq 0.5$  and  $1.5 \leq b \leq 2.0$  typically



# Sharpening Frequency Domain Filters



# Summary

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- ❑ Fourier Transform
  - ❑ Filtering in Frequency Domain
  - ❑ Smoothing Frequency Domain Filters
  - ❑ Sharpening Frequency Domain Filters
- 
- ❑ Next: Image Restoration and Reconstruction



# Thank You!